

MacTempas Script Language

MacTempas has a built in scripting C like scripting language with some C++ like member functions. Since many users of MacTempas might be familiar with Digital Micrograph (DM) by Gatan Inc., there has been an effort made to make much of the scripting functionality of DM available in MacTempas. Thus while many functionalities have alternate function names and arguments, in most cases there will be a DM syntax compatible function available. This is so that many DM scripts can be directly translated to MacTempas with minimal effort. There is a basic difference in the syntax between DM and MT scripting when subroutines are used, but the difference is rather trivial and is explained below.

When using subroutines, the main entry point must have the routine main() declared as in

```
main() {
    number x = 10
    number y = 5
    number z = test(x,y)
    print(z)
}
int test(number x, number y) {
    return (x + y)
}
```

If there are no function / subroutine calls, then one can use either

```
main() {
    number x = 10
    number y = 5
    number z = x + y
    print(z)
}
```

or

```
number x = 10
number y = 5
number z = x + y
print(z)
```

without the main() { ... } declaration

This document parallels the DM scripting documentation such that differences and compatible syntax are clearly described.

There are some major differences between the scripting in DM and MT as far as the support of HRTEM simulation is concerned. MT allows the user to script the simulation. At this point not all aspects of the simulation can be controlled, but this will change with

further development. Functions marked with an * are DM functions that are not (yet) implemented in MacTempas.

EXECUTING THE SCRIPT: Execution of the script is done by using the “Enter” key when the Script window is the front window and has the keyboard focus.

Scripting Reference

Real Numbers

Declaration

number value

Operators

Name	Summary
!	Logical NOT operator for a real number
!=	Inequality operator for real numbers
&&	Logical AND operator for real numbers
*	Multiply operator for real numbers
**	Exponentiation operator for real numbers
*=	Multiply and assign operator for real numbers
+	Addition operator for real numbers
++	Increment operator for a real number
+=	Add and assign operator for real numbers
-	Negation operator for a real number
-	Subtraction operator for real numbers
--	Decrement operator for real numbers
-=	Subtract and assign operator for real numbers
/	Division operator for real numbers
/=	Divide and assign operator for real number
<	Less than operator for real numbers
<=	Less than or equal operator for real numbers
=	Assignment operator for real numbers
==	Equality operator for real numbers
>	Greater than operator for real numbers
>=	Greater than or equal operator for real numbers
?	Arithmetic if operator for real numbers
	Logical OR operator for real numbers

Functions

Name	Summary
abs	Calculates absolute value of a real number
acos	Calculates the arccosine of a real number
acosh	Calculates the hyperbolic arccosine of a real number
AiryAi*	Calculates the Airy Ai function
AiryBi*	Calculates the Airy Bi function
asin	Calculates the arcsine of a real number
asinh	Calculates the hyperbolic arcsine of a real number
atan	Calculates the arctangent of a real number
atan2	Calculates the arctangent of y/x for real numbers, real images of a complex image
atanh	Calculates the hyperbolic arctangent of a real number
BesselI*	Calculates the general Bessel I function
BesselJ	Calculates the general Bessel J function
BesselK	Calculates the general Bessel K function
Bessely*	Calculates the general Bessel Y function
Beta*	Calculates the beta function
BinomialCoefficient*	Calculates the binomial coefficient
BinomialRandom*	Calculates a random number with binomial distribution
clip	Clip real number to be in a range
cos	Calculates the cosine of a real number
cosh	Calculates the hyperbolic cosine of a real number
distance	Calculates the pythagorean theorem
erf	Calculates the error function
erfc	Calculates the complement of the error function
exp	Calculates the exponential of a real number
exp1	Calculates the exponential - 1 of a real number
exp10	Calculates 10 raised to a real number
exp2	Calculates 2 raised to a real number
ExponentialRandom*	Calculates a random number with exponential distribution
Factorial	Calculates the factorial of a real number
Gamma	Calculates the gamma of a real number

GammaP*	Calculates the incomplete gamma function
GammaQ*	Calculates the complement of the incomplete gamma function
GammaRandom*	Calculates a random number with gamma distribution
GaussianRandom	Calculates a random number with gaussian distribution
LegendrePolynomial*	Calculates the Legendre polynomial function
log	Calculates the logarithm of a real number
log1	Calculates the logarithm of a real number + 1
log10	Calculates the logarithm base 10 of a real number
log2	Calculates the logarithm base 2 of a real number
LogGamma	Calculates the log gamma of a real number
max	Calculates the maximum of two real numbers
Maximum	Calculates the maximum of a given list of real numbers
Median	Calculates the median of a given list of real numbers
min	Calculates the minimum of two real numbers
Minimum	Calculates the minimum of a given list of real numbers
mod	Calculates the integer modulus for real numbers
Pi	Returns an approximation of π
PoissonRandom*	Calculates a random number with poisson distribution
Remainder*	Calculates the integer remainder for real numbers
Round	Rounds a real number to the nearest integer
Sgn?	Calculates the sign of a real number
sin	Calculates the sine of a real number
sinh	Calculates the hyperbolic sine of a real number
SphericalBesselJ*	Calculates the spherical Bessel J function
SphericalBesselY*	Calculates the spherical Bessel Y function
sqrt	Calculates the square root of a real number
tan	Calculates the tangent of a real number
tanh	Calculates the hyperbolic tangent of a real number
Trunc	Truncates a real number to an integer
UniformRandom	Calculates a random number with uniform distribution

*Not yet implemented

Complex Numbers

Declaration

```
complexnumber value  
cplx z
```

cplx is equivalent to complexnumber

Operators

Name	Summary
!=	Inequality operator for complex numbers
*	Multiply operator for complex numbers
**	Exponentiation operator for complex numbers
*=	Multiply and assign operator for complex numbers
+	Addition operator for complex numbers
+=	Add and assign operator for complex numbers
-	Negation operator for a complex number
-	Subtraction operator for complex numbers
-=	Subtract and assign operator for complex numbers
/	Division operator for complex numbers
/=	Divide and assign operator for complex numbers
=	Assignment operator for complex numbers
==	Equality operator for complex numbers
?	Arithmetic operator for complex numbers

Functions

Name	Summary
abs	Calculates the absolute value of a complex number
cis	Calculates a unit vector in the complex plane
complex	Creates a complex number from two real numbers

conjugate	Calculates the conjugate of a complex number
cos	Calculates the cosine of a complex number
cosh	Calculates the hyperbolic cosine of a complex number
exp	Calculates the exponential of a complex number
imaginary	Returns the imaginary portion of a complex number as a real number
log	Calculates the logarithm of a complex number
modulus	Calculates the modulus of a complex number
norm	Calculates the norm of a complex number
Phase	Calculates the phase of a complex number
Polar	Calculates the polar representation of a rectangular complex number
real	Returns the real portion of a complex number
Rect	Calculates the rectangular representation of a polar complex number
sin	Calculates the sine of a complex number
sinh	Calculates the hyperbolic sine of a complex number
sqrt	Calculates the square root of a complex number
tan	Calculates the tangent of a complex number
tanh	Calculates the hyperbolic tangent of a complex number

Complex Number Member Functions

Functions

Name	Summary
set	Sets the x,y pair of the complex number
real	returns the real part of the complex number or sets the value of the real part
imag	returns the imaginary part of the complex number or sets the value of the imaginary part
x	returns the real part of the complex

	number or sets the value of the real part
y	returns the imaginary part of the complex number or sets the value of the imaginary part
phase	returns the phase in radians of the complex number
angle	returns the phase in degrees of the complex number
modulus	returns the modulus of the complex number
modsq	returns the modulus square of the complex number
conjugate	returns the complex conjugate of the complex number

Example:

```
Complexnumber c
c.set(2,3)
number x = c.x()
number y = c.y()

c.x(10) // Sets the real part to 10
c.y(4)  // Sets the imaginary part to 4

cmplx d = c.conjugate()
number phase = d.phase()
```

Real Images

Declaration

```
image img
```

Operators

Name	Summary
*	Multiply operator for real images
**	Exponentiation operator for real images
*=	Multiply and assign operator for real images
+	Addition operator for real images
++	Increment operator for a real images
+=	Add and assign operator for real images

-	Negation operator for a real images
-	Subtraction operator for real images
-=	Subtract and assign operator for real images
/	Division operator for real images
/=	Divide and assign operator for real images
<	Less than operator for real images
<=	Less than or equal operator for real images
=	Assignment operator for real images
==	Equality operator for real images
>	Greater than operator for real images
>=	Greater than or equal operator for real images
?	Arithmetic if operator for real images
[]	Image region expression

Functions

Name	Summary
abs	Returns a real image containing the absolute values of a real image
acos	Returns a real image containing the arccosine of a real image
acosh	Returns a real image containing the hyperbolic arccosine of a real image
asin	Returns a real image containing the arcsine of a real image
asinh	Returns a real image containing the hyperbolic arcsine of a real image
atanh	Returns a real image containing the hyperbolic arctangent of a real image
ceiling	Sets all values larger than a given value to the given value
clip	Sets all values smaller than a given value to the value and all values larger than a given value to the given value
cos	Returns a real image containing the hyperbolic cosine of a real image
cosh	Returns a real image containing the cosine of a real image
DotProduct	Calculates the dot product of two real image expressions
exp	Returns a real image containing the exponential of a real image
exp1	Returns a real image containing the exponential of a real image - 1
exp2	Returns a real image containing 2**image
exp10	Returns a real image containing 10**image
ExprSize	Sets the physical size of a real

ExprSize	image expression Sets the physical size of a real image expression
factorial	Returns the factorial of an image (values are rounded to integers)
floor	Sets all values smaller than a given value to the given value
log1	Returns an image of the log of (an image + 1)
log10	Calculates log10 of an image
log2	Calculates log2 of an image
log	Calculates the natural logarithm of an image
max	Finds the maximum of a real image expression
max	Finds the maximum value and position for a real image expression
mean	Calculates the mean of a real image expression
MeanSquare	Calculates the mean square of a real image expression
median	Calculates the median of a real image expression
min	Finds the minimum value and position for a real image expression
min	Finds the minimum of a real image expression
norm	Returns an image of the norms of an image (xi-squared)
Polynomial	Calculates a polynomial expansion using a real image expression
Pow	Returns a real image containing image**x
pow2	Returns a real image containing 2**image
pow10	Returns a real image containing 10**image
product*	Calculates the product of a real image expression
RMS	Calculates the RMS of a real image expression
Round	Rounds all values to the nearest integer
sum	Calculates the sum of a real image expression
sigma	Returns the standard deviation of an image
sin	Returns a real image containing the sine of a real image
sinh	Returns a real image containing the hyperbolic sine of a real image
sqrt	Returns a real image containing the square root of a real image
sq	Returns a real image containing the square of a real image
square	Returns a real image containing the square of a real image
stdv	Returns the standard deviation of an

tan	image Returns a real image containing the tangent of a real image
tanh	Returns a real image containing the hyperbolic tangent of a real image
TimeBar"	Displays a timebar while evaluating real image expression
Trunc	Truncates all real values to the integer part
Variance	Returns the variance of the image
Vectorlength	Returns the square root of the sum of all pixels squared
Warp	Calculates bilinear interpolated value within a real image
*Not yet implemented	

Complex Images

Declaration

```
compleximage img
```

Operators

Name	Summary
*	Multiply operator for complex images
**	Exponentiation operator for complex images
*=	Multiply and assign operator for complex images
+	Addition operator for complex images
+=	Add and assign operator for complex images
-	Negation operator for a complex images
-	Subtraction operator for complex images
-=	Subtract and assign operator for complex images
/	Division operator for complex images
/=	Divide and assign operator for complex images
=	Assignment operator for complex images
==	Equality operator for complex images
?	Arithmetic if operator for complex images

Functions

Name	Summary
Complexconjugate	Returns the complex conjugate of an image
Conjugate	Returns the complex conjugate of an image
Real	Returns the real part of an image
Imaginary	Returns the imaginary of an image
Intensity	Returns the modulus square of a complex image
Phase	Returns the phase of a complex image
Modulus	Returns the modulus (amplitude) of a complex image

Built in Image Expressions

Name	Summary
icol	When used in an expression involving an image, icol will refer to the index of the column in the image and there is an implied loop over all the elements of an image.
irrow	When used in an expression involving an image, irrow will refer to the index of the row in the image and there is an implied loop over all the elements of an image.
iplane	When used in an expression involving a 3D image, iplane will refer to the index of the depth in the 3D image and there is an implied loop over all the elements of an image.
iradius	When used in an expression involving an image, iradius will refer to the value of $\sqrt{(I-W/2)^2 + (J-H/2)^2}$, where I and J are the column and row index of the image and W and H are the width and height of the image. There is an implied loop over all the elements of an image.
itheta	When used in an expression involving an image, itheta will refer to the value of $\text{atan}((J-H/2)/(I-W/2))$, where I and J are the column and row index of the image and W and H are the width and height of the image. There

	is an implied loop over all the elements of an image.
<code>iwidth</code>	When used in an expression involving an image, <code>iwidth</code> will refer to the width of the image.
<code>iheight</code>	When used in an expression involving an image, <code>iheight</code> will refer to the height of the image.
<code>idepth</code>	When used in an expression involving a 3D volume image, <code>idepth</code> will refer to the depth of the image.
<code>ipoints</code>	When used in an expression involving an image, <code>ipoints</code> will refer to the number of pixels in the image.

Image Stacks

Declaration

<code>imagestack stack</code>	Creates an empty image stack
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Assignment

<code>imagestack stack</code> <code>stack = existingStack</code>	Creates a stack from an existing image stack
---	--

<code>imagestack stack</code> <code>stack = existing3DImage</code>	Creates a stack from an existing 3D image volume
---	--

Member functions

Name	Summary
<code>AddImage</code>	Adds an image to a stack
<code>DeleteImage</code>	Deletes an image from a stack
<code>Fft</code>	Performs a Fourier transform on an image on the stack
<code>Fft</code>	Performs a 3D Fourier transform on a specified image on the stack or the whole stack

GetImage	Returns an image from a stack
GetnumberOfImages	returns the number of images in a stack
Ifft	Performs the inverse Fourier transform on an image in the stack
Ifft	Performs the inverse 3D Fourier transform on a specified image on the stack or the whole stack
Save	Saves an image stack as a MRC file

Volume Images

Declaration

```
Image3D img3
```

Assignment

```
Image3D img3
img3 = existingImage3D
```

Creates a stack from an existing 3D image volume

```
Image3D img3
img3= existingStack
```

Creates a stack from an existing image stack

Creation

Name	Summary
------	---------

```
exprsize3
```

example:

```
image3d img = exprsize3(256,256,256) // Declares and creates a volume image set
to // the initial value 0
image3d img1 = exprsize3(256,256,256,10) // Declares and creates a volume image set
to // the initial value 10
```

Member Functions

Name	Summary
------	---------

```
Beginfill
Depth
```

Starts a fill from projections
Returns the depth (z dimension in

Display	pixels) of the volume image Displays a 3D (volume) image
Endfill	Ends a fill from projections
Fft	Performs a 3D Fourier transform of a 3D (volume) image
Fft2	Performs a 2D Fourier transform of each image (plane) of the 3D (volume) image
Fillfromprojection*	Filling the volume image from a 2D projection
Getimage	Returns a 2D image from a given position (z) in the volume image
GetName	Returns the name of the image
GetSize	Returns the width,height and depth of the volume image
Getvoxel	Returns the value at position (x,y,z)
Height	Returns the height (y dimension in pixels) of the volume image
Ifft	Performs a 3D inverse Fourier transform of a 3D (volume) image
Ifft2	Performs a 2D Fourier inverse transform of each image (plane) of the 3D (volume) image
Imaginary	Replaces the volume image with its imaginary part
Modulus	Transforms the image to the modulus
Phase	Transforms the image to the phase
Real	Replaces the volume image with its real part
Repeat	Repeat the volume image NX,NY,NZ times
Rotatex	Rotate about x clockwise
Rotatey	Rotate about y clockwise
Rotatez	Rotate about z clockwise
Save	Saves the volume image as a MRC file
Setimage	Sets a 2D image at a given position (z) in the volume image
SetName	Sets the name of the 3D image
Setvoxel	Sets the voxel value at position (x,y,z)
sq	Replaces each pixel (voxel) with the square of its value
sqrt	Replaces each pixel (voxel) with the squareroot of its value
Width	Returns the width (x dimension in pixels) of the volume image

*Not yet implemented

Image Data Type

Declaration

```
image ss
compleximage css
```

Initializing

Name	Summary
<code>Exprsize</code>	Allocates and initializes an image
<code>realimage</code>	Creates a real image of a given size
<code>newimage</code>	Creates a real image of a given size
<code>createimage</code>	Creates a real image of a given size
<code>createfloatimage</code>	Creates a real image of a given size
<code>createcompleximage</code>	Creates a complex image of a given size
<code>openimage</code>	opens an existing image file
Example:	
<pre>A0 = exprsize(512,512,icol) // Creates an image with label a0 and // displays it Image ss = newimage("real image",512,512) compleximage css = createcompleximage("Complex TestImage",512,512)</pre>	
Example:	
<pre>image ss = openimage("image.tif")</pre>	

Image Member Functions

Functions

Name	Summary
<code>ac</code>	Replaces a real image with its autocorrelation
<code>acos</code>	Replaces a real with its arccosine
<code>acosh</code>	Replaces a real with its hyperbolic arccosine
<code>AdjustAngle</code>	Adjusts the image so that it has an angle of 90 degrees. This is applicable for images returned from a simulation. In this case the image represents a periodic object and the angle of the unit cell may be different from 90 deg.
<code>AdjustSampling</code>	Adjusts the image so that it has equal sampling in x and y. This is applicable for images returned from a simulation. In this case the image

	represents a periodic object and the sampling along the a and b axes may be different.
Amplitude	Replaces a complex with its amplitude
Annularhighpassfilter	Applies a high pass filter to an image
Annularlowpassfilter	Applies a low pass filter to an image
ApplyannularMask	Applies an annular mask to an image
ApplyCircularMask	Applies a circular mask to an image
ApplyCosineMask	Applies a cosine mask to an image
ApplyHanningMask	Applies a Hanning mask to an image
asin	Replaces the image with its arcsine
asinh	Replaces the image with its hyperbolic arcsine
atan	Replaces the image with its arctan
atan2	Replaces the image with its arctan
atanh	Replaces the image with its hyperbolic arctan
Autocorrelate	Replaces a real image with its autocorrelation (equivalent to ac)
bgs	Applies a Background Noise Subtraction Filter on a real image
cc	Replaces a complex image with its complex conjugate
ccd	Corrects for CCD detector bad pixels in a real image
ceiling	Sets all values greater than maxVal to maxVal
clip	Sets all values greater smaller than minVal to minVal and all values greater than maxVal to maxVal
Complexconjugate	Replaces a complex image with its complex conjugate (equivalent to cc)
ComplexModulusSq	This replaces a complex image with the product of itself and its complex conjugate. It is the complex modulus square. Imaginary part is zero
Cmsq	Equivalent short for ComplexModulusSq
Conjugate	Replaces a complex image with its complex conjugate (equivalent to cc)
cos	Replaces a real with its cosine
cosh	Replaces a real with its hyperbolic cosine
Display	Displays the image
Displayonlogscale	Displays the image on a log scale
exp	Takes the exponential of an image
exp1	Takes the exponential of a real image and subtracts the value 1
exp10	Calculates the 10**image
exp2	Calculates the 2**image
factorial	Takes the factorial of each pixel of an image
fft	Takes the Fourier transform of an image
Fillfromprojection	Fills in a 2D image from 1D projections
Fliphorizontal	Flips an image horizontally (around the vertical axis)

Flipvertical	Flips an image vertically (around the horizontal axis)
floor	Sets all values smaller than minVal to minVal
GaussianLowpassFilter	Applies a Gaussian low pass filter
GaussianHighPassFilter	Applies a Gaussian high pass filter
GetCalibration	Returns the calibration of the image
GetCalibrationunit	Returns the calibration unit of the image
GetLattice	Returns the lattice (if defined) for the image
GetName	Return the name of the image
GetPeaklist	Returns the peaklist (if defined) for the image
GetPixel	Returns the pixel value for a given pixel
GetScale	Returns the scale/calibration
GetSize	Returns the width and height of the image
HasLattice	Returns true/false if a lattice is defined on an image
HasPeaklist	Returns true/false if a peak list is defined on an image
Height	Returns the height (in pixels)
Ifft	Replaces a complex image in reciprocal space with its inverse Fourier transform
Imaginary	Replaces a complex with its imaginary part
Intensity	Replaces an image with its modulus squared
Inverse	Inverts an image
Invert	Inverts an image
Laplacian	Takes the Laplacian of a real image
Log	Takes the natural log of a real image
Log1	Takes the natural log of a real image after adding the value 1
log10	Takes the log10 of a real image
log2	Takes the log2 of a real image
Max	Returns the maximum of a real image
Mean	Returns the mean of a real image
Min	Returns the minimum of a real image
Modulus	Replaces a complex image with its modulus
PadWithMean	Pads an image with its mean value to specified dimensions
PadWithZero	Pads an image with zero to specified dimensions
Phase	Replaces a complex image with its phase
pow	Replaces the image with image**factor
pow10	Replaces the image with 10**(image)
pow2	Replaces the image with 2**(image)
Powerspectrum	Calculates the Power Spectrum of an image
Ps	Calculates the Power Spectrum of an image
rccd	Corrects for CCD detector bad pixels

Real	in a real image (<i>ccd</i>) Replaces a complex image with its real part
Removeccddefects	Corrects for CCD detector bad pixels in a real image (<i>ccd</i>)
Repeat	Repeats an image by tiling
Resize	Resizes an image
RMS	Returns the RMS value of a real image
Rotate	Rotates the image by a given angle
RotateLeft	Rotates anti-clockwise an image by 90 deg.
RotateRight	Rotates clockwise an image by 90 deg.
Round	Rounds all values to the nearest integer
SetBlackWhite	Sets the black and white display limits of an image
SetCalibration	Sets the calibration of an image
SetCalibrationUnit	Sets the calibration unit of an image
SetImageSpace	Sets the space (real/reciprocal) of an image
SetName	Sets the name of an image
SetPixel	Sets a specified pixel to a given value
SetScale	Sets the scale of an image
Sharpen	Applies a Sharpening Filter to a real image
Shift	Shifts the position (0,0) to a new position (x,y) in the image
ShiftCenter	Shifts the position (0,0) to the position (W/2,H/2) in the image
ShiftOrigin	Shifts the position (0,0) to the position (W/2,H/2) in the image
show	Displays an image
sigma	Returns the standard deviation of a real image
sin	Replaces a real image with its sine
sinh	Replaces a real image with its hyperbolic sine
Smooth	Applies a Smoothing Filter to a real image
sobel	Applies a Sobel Filter to a real image
sq	Takes the square of an image
sqrt	Takes the square root of a real image
square	Takes the square of an image
stdv	Returns the standard deviation of a real image
tan	Replaces a real with its tangent
tanh	Replaces a real with its hyperbolic tangent
thf	Applies a Threshold Filter to a real image
Transpose	Transposes an image
ThresholdFilter	Applies a Threshold Filter to a real image
Trunc	Truncates the values to its integer part
Update	Updates an image

Variance	Returns the variance of the image
wf	Applies a Wiener Filter to a real image
Width	Returns the width (pixels) of an image
WienerFilter	Applies a Wiener Filter to a real image

Example:

```
image img = exprsize(256,256,icol)
img.sin()
img.fft()
img.setname("test")
img.display()
```

Example:

```
// a# as in a0, a1, a10... are automatically assigned as
// images and can be assigned and are displayed by default
a10 = exprsize(256,256,sin(2*pi()*icol/8)*sin(2*pi()*irow/12))
a11 = a10
a11.fft()
a10.setname("test")
a11.setname("Fourier Transform of test")
a12 = a10[64,64,192,192] // a12 is set to the top,left,bottom,right subregion of a10
```

Image Creation

Functions

Name	Summary
Exprsize	Allocates and initializes an image
realimage	Creates a real image of a given size
newimage	Creates a real image of a given size
createimage	Creates a real image of a given size
createfloatimage	Creates a real image of a given size
createcompleximage	Creates a complex image of a given size
openimage	opens an existing image file

Image Management

Functions

Name	Summary
cexp	Returns a complex image from two images x and y (real part = $\cos(x)$) (imaginary part = $\sin(x)$)
cis	Returns a complex image from two images x and y (real part = $\cos(x)$) (imaginary part = $\sin(x)$)
Closeimage	Closes an existing image
Complex	Returns a complex image from two images x (real part) and y (imaginary part)
Createcompleximage	Creates a complex image of a given size
Createfloatimage	Creates a real image of a given size
Createimage	Creates a new image of a given type
Createimagefromdisplay	Creates an image from the information in a given window
Createnewimage	Creates a new image of a given type
Createrrealimage	Creates a real image of a given size
Createtablefromimage	Creates a table from an image
Delete	Deletes an image
Deleteimage	Deletes an image
Doesimageexist	Returns true/false if a given named image exists
Extract	Returns an image by extracting a region of an existing image
get2dsize	Returns width and height of an image
getcalibration	Returns the calibration of an image
getcalibrationunit	Returns the calibration unit of an image
getcalibrationunitstring	Returns the calibration unit of an image
getfrontimage	Returns the front image
getheight	Returns the height of an image
getmagnification	Returns the zoom factor of an image
getnamedimage	Returns the image with a given name
getnumberedimage	Returns the image with a label A#
getscale	Returns the scale of an image
getsize	Returns the width and height of an image
getunitstring	Returns the calibration unit of an image
getwidth	Returns the width of an image
getzoom	Returns the zoom factor of an image
Newimage	Creates a new image
Open	Opens a named image file
Openimage	Opens a named image file
Openwithdialog	Opens an image file using a file selector dialog
Printimage	Prints a given image
Realimage	Creates a real image

Resize	Resizes an image
saveimage	Saves an image
setcalibration	Sets the calibration of an image
setcalibrationunit	Sets the calibration unit of an image
setmagnification	Returns the scale of an image
setname	Returns the name of an image
setscale	Sets the scale of an image
setunitstring	Sets the calibration unit of an image
setzoom	Sets the zoom factor of an image

Image Processing

Functions

Name	Summary
Ac	Returns the autocorrelation of a real image
Align	Aligns two images
Alignimages	Aligns two images
Aligntwoimages	Aligns two images
Annularhighpassfilter	Returns a new image of a high pass filtered image
Annularlowpassfilter	Returns a new image of a low pass filtered image
Applyannularmask	Returns an image resulting from the application of an annular mask to an image
Applycircularmask	Returns an image resulting from the application of an annular mask to an image
Applycosinemask	Returns an image resulting from the application of a circular cosine mask to an image
Applyhanningmask	Returns an image resulting from the application of a circular hanning mask to an image
Autocorrelate	Returns an image resulting from the auto-correlation of two images
Autocorrelation	Returns an image resulting from the auto-correlation of two images
Cc	Returns an image resulting from the cross-correlation of two images
Convolute	Returns an image resulting from the convolution of two images
Convolve	Returns an image resulting from the convolution of two images
Correlate	Returns an image resulting from the cross-correlation of two images
Crosscorrelate	Returns an image resulting from the

Crosscorrelation	cross-correlation of two images Returns an image resulting from the cross-correlation of two images
Dotproduct	Returns the dot-product (inner product) of two images
Fft	Returns the Fourier transforms of an image
Findpattern	Returns the position dependent cross-correlation coefficient between an image and a pattern
Fliphorizontal	Returns an image resulting from mirroring an image around the vertical axis
Flipvertical	Returns an image resulting from mirroring an image around the horizontal axis
Gaussianhighpassfilter	Returns an image resulting from the application of a Gaussian High Pass filter to an image
Gaussianlowpassfilter	Returns an image resulting from the application of an Gaussian Low Pass filter to an image
Highpass	Returns an image resulting from the application of a Annular High Pass filter to an image
Highpassfilter	Returns an image resulting from the application of a Annular High Pass filter to an image
Ifft	Returns the inverse Fourier transforms of an image
Invert	Returns the inverse of an image
Laplacian	Returns the Laplacian of an image
Lowpass	Returns an image resulting from the application of an Annular Low Pass filter to an image
Lowpassfilter	Returns an image resulting from the application of an Annular Low Pass filter to an image
Negate	Returns the inverse of an image
Phasecorrelate	Returns the phase correlation between two images
Phasecorrelation	Returns the phase correlation between two images
Powerspectrum	Returns the Power Spectrum of an image
Ps	Returns the Power Spectrum of an image
Radialaverage	Returns the radial average of an image
Realfft	Returns the Fourier transforms of an image
Removeccddefects	Returns an image by adjusting for ccd defects of a recorded image
Repeat	Returns an image by repeating in x and y an existing image
Rotate	Returns an image resulting from rotating an image x deg. clockwise
Rotateleft	Returns an image resulting from

	rotating an image 90 deg. Anti-clockwise
Rotateright	Returns an image resulting from rotating an image 90 deg. clockwise
Scale	Returns an image resulting from scaling an image
Sharpen	Returns an image resulting from applying a sharpening operation to an image
Shift	Returns an image resulting from shifting the origin of an exiting image
Shiftcenter	Returns an image resulting from shifting the origin of an exiting image
Shiftright	Returns an image resulting from shifting the origin of an exiting image
Smooth	Returns an image resulting from applying a smoothing operation to an image
Sobel	Returns an image resulting from applying a Sobel operation to an image
Templatematch	Returns the position dependent cross-correlation coefficient between an image and a pattern
Wf	Returns an image resulting from applying a Wiener Filter to an image
Wienerfilter	Returns an image resulting from applying a Wiener Filter to an image

Image Data Access

Functions

Name	Summary
Getpixel	Gets the pixel value for a given pixel
Getpixelamplitude	Gets the pixel amplitude for a given pixel in a complex image
Getpixelphase	Gets the pixel phase for a given pixel in a complex image
Setpixel	Sets the pixel value for a given pixel
Setpixelamplitude*	Sets the pixel amplitude for a given pixel in a complex image
Setpixelphase*	Sets the pixel phase for a given pixel in a complex image

*Not yet implemented

Peak Determination

Functions

Name	Summary
AddPeakList	Add a peaklist to an image. The peaklist gets merged with any other peaklists for the image.
Createvectormap	Creates a vector map from two images (displacements)
FindMaxima	Finds the maxima in an image
FindMinima	Finds the minima in an image
FindPeaks	Finds the peaks in an image
FitDoublePeaks	Fits a peak list to a set of overlapping Gaussian peaks (two peaks are close)
FitExponentials	Fits the peaks in a peak list to Exponential peaks.
FitGaussians	Fits the peaks in a peak list to Gaussian peaks.
FitParabolas	Fits the peaks in a peak list to Parabolic peaks.
FitPeaks	Fits the peaks in a peak list to Gaussian peaks (other shapes available)
GetPeakList	Returns the peak list defined for an image
HasPeakList	Return true/false if the image has/has not an associated peak list
ReadPeakList	Returns a peaklist (image) from a peak list file (tab-delimited text file)
SavePeaks	Save the peaks in a peak list to a file.
SavePeaksWithDialog	Save the peaks in a peak list to a file
SetPeakList	Creates a peaklist for an image replacing any existing peaklist.
VectorMap	Creates a vector map from two sets of displacements

Lattice Determination

Functions

Name	Summary
Fitlattice	Fits an existing lattice to a peaklist
Getlattice	Gets the lattice defined on an image
Haslattice	Return true/false if the image has/has not a lattice defined

Matrix and Vector operations

Name	Summary
Crossproduct*	
Matrixdeterminant*	
Matrixinverse*	
Matrixmultiply	Does a matrix multiplication of two real images
Matrixprint*	
Matrixtranspose	Transposes the matrix representation of a real image
*Not yet implemented	

Image Display

Functions

Name	Summary
Display	Shows/Displays an image
Displayastable	Displays the image as a table of numbers
Displayat	Displays the image in a window at the given position
Displayonlogscale	Displays the image on a log scale
Getsurveymode	Gets the method of survey technique for setting black and white values

Getsurveytechnique	Gets the method of survey technique for setting black and white values
Getwindowposition	Returns the window position of an image
Getwindowsize	Returns the window size for a displayed image
Setdisplaytype	Sets the type of display for an image
Setsurveymode	Sets the method of survey technique for setting black and white values
Setsurveytechnique	Sets the method of survey technique for setting black and white values
Setwindowposition	Sets the window position of an image
Setwindowsize	Sets the window size for a displayed image
Show	Equivalent to Display
Showimage	Equivalent to Display
Updateimage	Updates the display for a modified image

Image Selections

Functions

Name	Summary
Expandselection	Expands a given selection
Getselection	Gets the rectangle of the selection
Setselection	Sets the rectangle of the selection

Annotations

Functions

Name	Summary
AnnotationType	Returns the type of a given annotation
CountAnnotations	Returns the number of annotations on the image
CreateArrowAnnotation	Creates an arrow annotation
CreateBoxAnnotation	Creates a rectangular annotation
CreateDoubleArrowAnnotation	Creates a double arrow annotation

CreateLineAnnotation	Creates a line annotation
CreateOvalAnnotation	Creates an oval annotation
CreateTextAnnotation*	Creates a text annotation
DeleteAnnotation	Deletes a given annotation
DeselectAnnotation	Deselects an annotation
GetAnnotationRect	Gets the bounding rectangle of a given annotation
GetNthAnnotationID	Gets the ID of an annotation
IsAnnotationSelected	Determines if an annotation is selected
MoveAnnotation	Moves the annotation to a given position
OffsetAnnotation	Offsets the annotation with a given x,y offset
SelectAnnotation	Selects the specified annotation
SetAnnotationBackground*	Sets the background of an annotation
SetAnnotationFace*	Sets the text face of an annotation
SetAnnotationFont*	Sets the text font of an annotation
SetAnnotationJustification*	Sets the text justification of an annotation
SetAnnotationRect	Sets the bounding rectangle of an annotation
SetAnnotationSize	Sets the size of an annotation
ValidAnnotation	Is the annotation valid
*Not yet implemented	

Strings

Operators

Name	Summary
!=	Inequality operator for strings
+	Concatenate a string and a real number
+	Concatenate a string and a complex number
+	Concatenate a complex number and a string
+	Concatenate a real number and a string
+	Concatenate a string and a string
==	Equality operator for strings

Functions

Name	Summary
Asc*	Returns numeric value in ascii
Chr*	Returns ascii equivalent of a number

	as a string
Left*	Returns the leftmost portion of a string
Len*	Returns the length of a string
mid*	Returns the middle portion of a string
right*	Returns the rightmost portion of a string
val*	Converts a string to a real number
*Not yet implemented	

Persistent Notes (not implemented)

Name	Summary
DeletePersistentNote*	Deletes persistent note
GetPersistentComplexNumberNote*	Gets the value of a persistent complex number note
GetPersistentNoteState*	Gets persistent note state
GetPersistentNumberNote*	Gets the value of a persistent number note
GetPersistentRectNote*	Gets the value of a persistent rect note
GetPersistentRGBNumberNote*	Gets the value of a persistent RGB number note
GetPersistentStringNote*	Gets the value of a persistent string note
GetPersistentStringNote*	Gets the value of a persistent string note
SetPersistentComplexNumberNote*	Sets the value of a persistent complex number note
SetPersistentKeywordNote*	Adds a persistent keyword note
SetPersistentNoteState*	Sets persistent note state
SetPersistentNumberNote*	Sets the value of a persistent number note
SetPersistentRectNote*	Sets the value of a persistent rect note
SetPersistentRGBNumberNote*	Sets the value of a persistent RGB number note
SetPersistentStringNote*	Sets the value of a persistent string note
*Not yet implemented	

Number Conversions

Name	Summary
------	---------

BaseN*	Convert a number to an arbitrary base string
BaseN*	Convert a number to an arbitrary base string with a fixed length
Binary*	Convert a number to a binary string with a fixed length
Binary*	Convert a number to a binary string
Decimal*	Convert a number to a decimal string
Decimal*	Convert a number to a decimal string with a fixed length
Hex*	Convert a number to a hex string with a fixed length
Hex*	Convert a number to a hex string
Octal*	Convert a number to an octal string with a fixed length
Octal*	Convert a number to an octal string
*Not yet implemented	

Dialogs

Name	Summary
Continuecanceledialog	Puts up a dialog with the option to cancel or continue the script
Errordialog	Puts up a dialog with an error string
Getnumber	Prompts for a number to input
Gettwoimages	Prompts for two images to select
Gettwoimageswithprompt	Prompts for two images to select
Okcanceledialog	Puts up a dialog with the option to cancel or continue the script
Okdialog	Puts up a dialog with the option to accept or not a choice
Twobuttondialog	Puts up a dialog with two buttons to choose from

Input/Output

Name	Summary
Openlogwindow	Opens the log/output window for scripts
Openresultswindow	Opens the log/output window for scripts (for DM compatibility)
Print	Prints (writes) an expression to the output window. By default adds a new

Result

line character at the end
Prints (writes) an expression to the
output window. DM compatible

Movies

Name	Summary
AddImageToMovie	Adds an image to a movie
AddWindowToMovie	Adds a window (containing an image) to a movie
CloseMovie	Closes the movie
CreateNewMovie	Creates a new movie with a given name

Example:

```
image img = exprsize(256,256,icol)
number i
createnewmovie("movie")
for(i=0; i < 256; i++) {
    img.shift(1,0);
    img.update(); // Need to reflect the change as the image is not being displayed
    addimagetomovie(img,0.5) // Duration of each frame is 0.5s Default is 0.1s
}
closemovie()
```

Miscellaneous

Name	Summary
Catch	catch an exception thrown after a <i>try</i> statement
Closeprogresswindow*	<i>Not Yet Implemented</i>
Commanddown	Returns true/false depending on if the Command (Apple) key is down or not
Datestamp*	Not Yet Implemented
Delay	Delay execution of the script x number of 1/60 th of a second
Doevents	Checks for input from the keyboard
Exit	Exit from the script
Getkey	Returns the key currently pressed
Help	Gets help on a given function
Openandsetprogresswindow*	<i>Not Yet Implemented</i>
Optiondown	Returns true/false depending on if

Shiftdown	the Option key is down or not Returns true/false depending on if the Shift key is down or not
Spacedown	Returns true/false depending on if the Space bar is down or not
Throw	Throw an exception
Throwstring	Trhrow an exception with a string
Try	Try to execute the following bracketed statements. Check for an exception by using the <i>catch</i> statement
*Not yet implemented	

Electron Microscopy Simulation Script Functions

General Calculation Functions

Name	Summary
Calculateatomicscatteringfactors	Calculates the atomic scattering factors for a given atomic element and places them in a file
Calculateexitwave	Calculates the exit wave for the simulation currently open
Calculateimage	Calculates the image for the simulation currently open
Calculatepotential	Calculates the potential for the simulation currently open
CalculateImageFromWave	Calculates an image from a complex exit wave, given a microscope
CalculateLinearImageFromWave	Calculates a linear image from a complex exit wave, given a microscope
ApplyFocusPlate	Applies a focus plate (focus given in an image) to a complex wavefunction
ShiftImageFocus	Shifts the focus of a given complex wavefunction

Microscope Data Type

Declaration

Microscope mic

Initializing

Name	Summary
------	---------

```

Microscope mic
=
Defines a default microscope
Equates a microscope to another
microscope

```

Example:

```

Microscope mic
mic.setvoltage(300)

```

Example:

```

Simulation ss = getsimulation() // See Simulation data type
                                below
Microscope mic
mic = ss.getmicroscope()

```

Microscope Class Member Functions

Name	Summary
GetAperture	Returns the Aperture of the objective lens in $1/\text{\AA}$
GetApertureH	Returns the horizontal Center of Objective Lens Aperture in units of h of reciprocal space
GetApertureHK	Returns the Center of Objective Lens Aperture in units of h and k of reciprocal space
GetApertureK	Returns the Vertical Center of Objective Lens Aperture in units of k of reciprocal space
GetCs	Returns the Cs in mm of the objective lens
GetCs5	Returns the Cs5 in mm of the objective lens
GetDelta	Returns the Cs in mm of the objective lens
GetDivergence	Returns the Cs in mm of the objective lens
GetFocus	Returns the focus in \AA of the objective lens
GetFocusSpread	Returns the spread in focus in \AA of the objective lens
GetVoltage	Returns the Cs in mm of the objective lens
Print()	Prints out a summary of the microscope parameters
SetAperture	Sets the Aperture of the objective lens in $1/\text{\AA}$
SetApertureH	Sets the horizontal Center of Objective Lens Aperture in units of h of reciprocal space
SetApertureHK	Sets the Center of Objective Lens

SetApertureK	Aperture in units of h and k of reciprocal space Sets the Vertical Center of Objective Lens Aperture in units of k of reciprocal space
SetCs	Sets the Cs in mm of the objective lens
SetCs5	Sets the Cs5 in mm of the objective lens
SetDelta	Sets the Cs in mm of the objective lens
SetDivergence	Sets the Cs in mm of the objective lens
SetFocus	Sets the focus in Å of the objective lens
SetFocusSpread	Sets the spread in focus in Å of the objective lens
SetVoltage	Sets the Cs in mm of the objective lens

Simulation Data Type

Declaration

```
Simulation ss
```

Initializing

Name	Summary
GetSimulation	Gets the current simulation
OpenSimulation	Sets the current simulation from an existing structure file
Example:	
simulation ss = getsimulation()	
Example:	
simulation ss = opensimulation("bcsc0.at")	

Simulation Class Member Functions

Name	Summary
CalculateAll	(Re)Calculates the Potential(s), Exit Wave(s) and Image(s).
Calculate3Dpotential	Calculates the 3D potential for the unit cell of the current simulation

CalculateExitWave	Calculates the Exit Wave
CalculateImage	Calculates the Image
CalculatePotential	Calculates the Potential
CreateFrequencyImage	Returns a square image of a simulated object in reciprocal space.
CreateImage	Returns a square image from a given calculated image of given size and sampling
DisplayExitWave	Displays a given calculated exit wave for the simulation
DisplayExitWaveModulus	Displays the modulus of the exit wave
DisplayExitWavePhase	Displays the phase of the exit wave for the simulation
DisplayImage	Displays a given image for the simulation
DisplayPotential	Displays the calculated potential for the simulation
Focus	Sets the focus of the simulation
GetAperture	Returns the outer objective lens aperture (1/Å)
GetApertureAngle	Returns the outer objective lens aperture in mradians
GetApertureCenter	Returns the center of the objective lens aperture
GetApertureCenterHK	Returns the center of the objective lens aperture in (H,K) of the reciprocal space of the unit cell
GetCs	Returns the Spherical Aberration Cs in mm
GetCs5	Returns the 5 th order Spherical Aberration Cs5 in mm
GetDeltaFocus	Returns the increment in focus for the calculation
GetDeltaThickness	Returns the increment in thickness for the calculation
GetDivergence	Returns the convergence angle (mrad) for the calculation
GetEndFocus	Returns the ending value for focus
GetEndThickness	Returns the ending value for thickness
GetExitWave	Returns an image containing a given number of unit cells of the exit wave of the calculation
GetExitWaveModulus	Returns an image containing a given number of unit cells of the modulus of the exit wave
GetExitWavePhase	Returns an image containing a given number of unit cells of the phase of the exit wave
GetFocus	Returns the focus (Å) for the calculation
GetFocusSpread	Returns the focus Spread (Å) for the calculation
GetImage	Returns an image containing the a given number of unit cells of calculated simulated image
GetInnerAperture	Returns the inner objective lens aperture (1/Å)

GetOpticAxis	Returns the center of the optic axis in tilt angle (mrad) and azimuthal angle (degrees)
GetOpticAxisHK	Returns the center of the optic axis in (H,K) of the reciprocal space of the unit cell
GetOuterAperture	Returns the outer objective lens aperture (1/Å)
GetPhaseShift	Returns the phase shift for the phase plate in units of π
GetPhaseShiftRadius	Returns the radius for the phase plate in units of 1/Å
GetPhaseShiftRadius2	Returns the outer radius for the phase plate in units of 1/Å. Beams are blocked between PhaseShiftRadius and PhaseShiftRadius2 if they are different
GetPotential	Returns an image containing a given number of unit cells of the calculated potential
GetStartFocus	Returns the starting focus (Å) for a thru-focus series
GetStartThickness	Returns the starting thickness (Å) for a thru-thickness series
GetThickness	Returns the thickness (Å) for the simulation
GetTilt	Returns the tilt angle of the specimen in mrad and the azimuthal angle of specimen tilt with respect to the horizontal axis in degrees
GetTiltAngle	Returns the tilt angle of the specimen in mrad
GetTiltDirection	Returns the azimuthal angle of specimen tilt with respect to the horizontal axis in degrees
GetTiltH	Gets the h value of the center of laue circle (specimen tilt)
GetTiltHK	Gets the h,k values of the center of laue circle (specimen tilt)
GetTiltK	Gets the k value of the center of laue circle (specimen tilt)
GetVibration	Gets the vibration of the "specimen" along x and y
GetVibrationX	Gets the vibration of the "specimen" along x
GetVibrationY	Gets the vibration of the "specimen" along y
GetVoltage	Returns the voltage of the microscope for the simulation (kV)
LoadExitWave	Loads a 1 by 1 unit cell of the Exit Wave as calculated and returns it as an image
LoadExitWaveModulus	Loads a 1 by 1 unit cell of the Exit Wave modulus as calculated and returns it as an image
LoadExitWavePhase	Loads a 1 by 1 unit cell of the Exit Wave Phase as calculated and returns it as an image

LoadImage	Loads a 1 by 1 unit cell of the Image as calculated and returns it as an image
LoadPotential	Loads a 1 by 1 unit cell of the Potential as calculated and returns it as an image
SetAperture	Sets the outer objective lens aperture ($1/\text{\AA}$)
SetApertureAngle	Sets the outer objective lens aperture in mradians
SetApertureCenter	Sets the center of the objective lens aperture
SetApertureHK	Sets the center of the objective lens aperture in (H,K) of the reciprocal space of the unit cell
SetCs	Sets the Spherical Aberration Cs in mm
SetCs5	Sets the 5 th order Spherical Aberration Cs5 in mm
SetDeltaFocus	Sets the Incremental focus (\AA) for a thru-focus series
SetDeltaThickness	Sets the incremental thickness (\AA) for a thru-thickness series
SetDivergence	Sets the convergence angle (mrad) for the calculation
SetEndFocus	Sets the ending value for focus [\AA] in a thru-focus series
SetEndThickness	Sets the ending value for thickness [\AA] in a thru-thickness series
SetFocus	Sets the focus (\AA) for the calculation
SetFocusSpread	Sets the focus Spread (\AA) for the calculation
SetInnerAperture	Sets the inner objective lens aperture ($1/\text{\AA}$)
SetOpticAxis	Sets the center of the optic axis in tilt angle (mrad) and azimuthal angle (degrees)
SetOpticAxisHK	Sets the center of the optic axis in (H,K) of the reciprocal space of the unit cell
SetOuterAperture	Sets the outer objective lens aperture ($1/\text{\AA}$)
SetPhaseShift	Sets the phase shift for the phase plate in units of π
GetPhaseShiftRadius	Sets the radius for the phase plate in units of $1/\text{\AA}$
GetPhaseShiftRadius2	Sets the outer radius for the phase plate in units of $1/\text{\AA}$. Beams are blocked between PhaseShiftRadius and PhaseShiftRadius2 if they are different
SetStartFocus	Sets the starting focus (\AA) for a thru-focus series
SetStartThickness	Sets the starting thickness for a thru-thickness series
SetThickness	Sets the thickness (\AA) for the calculation

SetTiltAngle	Sets the tilt angle of the specimen in mrad
SetTiltDirection	Sets the azimuthal angle of specimen tilt with respect to the horizontal axis in degrees
SetTiltH	Sets the h value of the center of laue circle (specimen tilt)
SetTiltHK	Sets the h,k values of the center of laue circle (specimen tilt)
SetTiltK	Sets the k value of the center of laue circle (specimen tilt)
SetVibration	Sets the vibration of the "specimen" along x and y
SetVibrationX	Sets the vibration of the "specimen" along x
SetVibrationY	Sets the vibration of the "specimen" along y
SetVoltage	Sets the voltage of the microscope for the simulation (kV)
Thickness	Returns the thickness for the calculation

Example:

```

Simulation ss = getsimulation()
Number cs = 0.5 // Cs in mm
Number voltage = 300 // voltage in kV
ss.setcs(cs)
ss.setvoltage(voltage)

// Assume that the potential has already been calculated
// as our changes only require the exit wave(s) (change in Lambda)
// and the image(s) to be recalculated

ss.showpotential(1,5,5)

ss.calculateexitwave()
ss.calculateimage()

// Display the exit wave. The first of whatever number calculated
// 5 by 5 unit cell
image xw = ss.getexitwave(1,5,5) //
xw.phase()
xw.setname("Phase of exit wave")
xw.show()

// Show the image. The first of whatever number calculated
// 5 by 5 unit cell
image img = ss.getimage(1,5,5)
img.setname("Calculated Image")
img.show()

```

Example:

```

Simulation ss = getsimulation() // Get current simulation

```

```

image3d test // Declare a 3D volume image
ss.calculate3dpotential(test) // Calculate the 3D potential
test.display() // into test and display
// Image sections are traversed
// using the arrow keys

```

Example:

```

Simulation ss = getsimulation() // Get current simulation
image tt = ss.loadimage() // Load the image
tt.fft() // Fourier transform
image dp = ss.createfrequencyimage(tt) // Create image of fourier transform
// with default size 512
dp.show() // Show the frequency image

tt = ss.loadexitwave() // Do the same for the diffraction
// pattern
tt.fft()
image dp2 = ss.createfrequencyimage(tt)
dp2.show()

```

Alphabetical description of general script functions and class member functions

abs

SUMMARY	Calculates the absolute value of a real/complex number or the absolute values of a real/complex image
SYNTAX	number abs(number)
SYNTAX	number abs(complexnumber)
SYNTAX	image abs(image)
SYNTAX	image abs(compleximage)
SYNTAX	void image.abs() Image member function
DESCRIPTION	Calculates the absolute value of a complex number or image. (also known as the modulus of a complex number) Calculates the absolute value(s) of a real number of real image

ac

SUMMARY	Calculates the autocorrelation function of a real image
SYNTAX	image ac(image)
SYNTAX	void image.ac() Image member function

acos

SUMMARY	Calculates the arccosine of a real number or a real image
SYNTAX	number acos(number)
SYNTAX	image acos(image)
SYNTAX	void image.acos() Image member function

acosh

SUMMARY	Calculates the hyperbolic arccosine of a real number or a real image
SYNTAX	number acosh(number)
SYNTAX	image acosh(image)
SYNTAX	void image.acosh() Image member function

AddImage

SUMMARY	Adds an image to an image stack
SYNTAX	void imagestack.addimage(image) Image stack member function

AddImageToMovie

SUMMARY	Adds an image to an existing open movie
SYNTAX	void AddImageToMovie (image [, number frameDuration])
DESCRIPTION	Adds an image to an existing open movie. The duration of the frame is optional with a default of

0.1s. Time is given in seconds. 1/60 is 1/60th of a second.

AddPeakList

SUMMARY Add a peaklist to an image merging with an existing peaklist (if any).

SYNTAX void AddPeakList(image theImage, image peaklist)

DESCRIPTION After reading in a peaklist from a file or getting the peaklist from an image, this peaklist can be added to an existing image. The peaklist merges with any existing peaklist associated with the image. The dimensions of the image to be associated the peaklist must be of the same dimensions as the image from which the peaklist originated for this to make sense.

AddWindowToMovie

SUMMARY Adds an image to an existing open movie

SYNTAX void AddWindowToMovie (image [, number frameDuration])

DESCRIPTION Adds an window (referenced by a displayed image) to an existing open movie. The duration of the frame is optional with a default of 0.1s. Time is given in seconds. 1/60 is 1/60th of a second.

AdjustAngle

SUMMARY Adjusts the angle of the image if different from 90

SYNTAX void image.AdjustAngle() Image member function

DESCRIPTION Adjusts the image so that it has an angle of 90 degrees. This is applicable for images returned from a simulation. In this case the image represents a periodic object and the angle of the unit cell may be different from 90 deg.

AdjustSampling

SUMMARY Adds an image to an image stack

SYNTAX `void image.AdjustSampling(image)` Image member function

DESCRIPTION Adjusts the image so that it has equal sampling in x and y. This is applicable for images returned from a simulation. In this case the image represents a periodic object and the sampling along the a and b axes may be different.

AiryAi*

SUMMARY Calculates the Airy Ai function

SYNTAX `number AiryAi(number)`

DESCRIPTION *Not Implemented

AiryBi*

SUMMARY Calculates the Airy Bi function

SYNTAX `number AiryBi(number)`

DESCRIPTION *Not Implemented

Align

SUMMARY Aligns two images

SYNTAX `complexnumber align(image x, image y [, number method] [, number freqCutoff [, number focusShift] [,number voltage])`

DESCRIPTION Aligns image y with image x using either crosscorrelation or phasecorrelation. Only argument 1 and 2 are required. The others are optional. Default values are method = 0 (crosscorrelation = 0, phasecorrelation =1), freqCutoff = 0.3*maxFrequency, focusShift = 0[Å], voltage = 300 [kV] Returns the shift used to translate image y in a complex number

AlignImages

SUMMARY Aligns two images

SYNTAX `AlignImages (image x, image y [, number method] [, number freqCutoff [, number focusShift] [,number voltage])`

DESCRIPTION Equivalent to *Align* . Aligns image y with image x using either crosscorrelation or phasecorrelation. Only argument 1 and 2 are required. The others are optional. Default values are method = 0 (crosscorrelation = 0, phasecorrelation =1), freqCutoff = 0.3*maxFrequency, focusShift = 0[Å], voltage = 300 [kV]

AlignTwoImages

SUMMARY Aligns two images

SYNTAX `complexnumber AlignTwoImages(image x, image y [, number method] [, number freqCutoff [, number focusShift] [,number voltage])`

DESCRIPTION Equivalent to *Align*. Aligns image y with image x using either crosscorrelation or phasecorrelation. Only argument 1 and 2 are required. The others are optional. Default values are method = 0 (crosscorrelation = 0, phasecorrelation =1), freqCutoff = 0.3*maxFrequency, focusShift = 0[Å], voltage = 300 [kV] Returns the shift used to translate image y in a complex number

Amplitude

SUMMARY Returns the modulus of a complex number/image/image3D as a real number/image

SYNTAX `number amplitude(complexnumber)`

SYNTAX `image amplitude(compleximage)`

SYNTAX `void image.amplitude() // Class Member Function`

SYNTAX `void image3D.amplitude()// Class Member Function`

AnalyzeDiffraction*

SUMMARY Analyzes a diffractogram

SYNTAX `void AnalyzeDiffraction(image , numbervariable defocus, numbervariable direction, numbervariable err)`

DESCRIPTION *Not Implemented -- Analyze diffractogram in image. Returned defocus, astigmatism, and err are in nm

Angle

SUMMARY Returns the phase of a complex number in degrees

SYNTAX `number complexnumber.angle()`

AnnotationType

SUMMARY Returns the type of an annotation

SYNTAX `number AnnotationType (image , number annotationID)`

DESCRIPTION Returns the type of the annotation specified in the given image with the given index.

AnnularHighpassFilter

SUMMARY Applies a high pass filter to an image

SYNTAX `image AnnularHighPassFilter(image , number cutoff [, number edgewidth])`

SYNTAX `void image.AnnularHighPassFilter(number cutoff [, number edgewidth]) // Image member function`

If the image is calibrated in Å, the cutoff is in $1/\text{Å}$

DESCRIPTION edgewidth by default is set to 0 and represents a soft edge

AnnularLowpassFilter

SUMMARY Applies a low pass filter to an image

SYNTAX `image AnnularLowPassFilter(image , number cutoff [, number edgewidth])`

SYNTAX `void image.AnnularLowPassFilter(number cutoff [, number edgewidth]) // Image member function`

If the image is calibrated in Å, the cutoff is in $1/\text{Å}$

DESCRIPTION edgewidth by default is set to 0 and represents a soft edge

ApplyAnnularMask

SUMMARY Applies an annular mask to an image

SYNTAX image ApplyAnnularMask(image , number r1, number r2
 [, number edgewidth] [, number isopaque])

SYNTAX void image.ApplyAnnularMask(number r1, number r2 [,
 number edgewidth] [, number isopaque]) // Image
 member function

If the image is calibrated in Å, the values r1 and r2 are in 1/Å

DESCRIPTION Annular mask of inner radius r1 and outer radius r2.
 By default the width of the edge = 0 and by default
 isopaque = false

ApplyCircularMask

SUMMARY Returns an image resulting from the application of
 an annular mask to an image

SYNTAX void ApplyCircularMask (image , number r, [, number
 edgewidth] [, number isopaque]) // In place
 operation

If the image is calibrated in Å, the values r is in 1/Å

SYNTAX void image.ApplyCircularMask ([number edgewidth] [,
 number isopaque]) // In place operation

DESCRIPTION Circular mask of radius r. By default the width of
 the edge = 0 and by default isopaque = false

ApplyCosineMask

SUMMARY Returns an image resulting from the application of a
 circular cosine mask to an image

SYNTAX void ApplyCosineMask(image) // In place operation

SYNTAX void image.ApplyCosineMask() // Member function

ApplyFocusPlate

SUMMARY	Returns an image resulting from the application of a arbitrary focus plate to a complex image or wave function
SYNTAX	<code>ComplexImage ApplyFocusPlate(compleximage source, image focus [, number voltage = 300] [, number sampling = 0.2])</code>
SYNTAX	<code>void ApplyFocusPlate(image focus [, number voltage = 300] [, number sampling = 0.2]) // Image member function</code>
DESCRIPTION	The focus variation (or constant) is given in the image focus. The complex image is propagated over the distance focus (which can vary as a function of position). By default the voltage is 300kV. If the source is calibrated in Ångstrom or nanometer, the sampling is taken from the source. Otherwise the default is 0.2 Å/pixel and must be set if different.

ApplyHanningMask

SUMMARY	Returns an image resulting from the application of a circular hanning mask to an image
SYNTAX	<code>void ApplyHanningMask(image) // In place operation</code>
SYNTAX	<code>void image.ApplyHanningMask() // Member function</code>

asin

SUMMARY	Calculates the arcsine of a real number or a real image
SYNTAX	<code>number asin(number)</code>
SYNTAX	<code>image asin(image)</code>
SYNTAX	<code>void image.asin()</code> Image member function

asinh

SUMMARY	Calculates the hyperbolic arcsine of a real number or a real image
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SYNTAX number asinh(number)
SYNTAX image asinh(image)
SYNTAX void image.asinh() Image member function

atan2

SUMMARY Calculates the arctangent of y/x for real numbers,
 real images of a complex image
SYNTAX number atan2(number x, number y) // atan(y/x)
SYNTAX image atan2(image x, image y)
SYNTAX void image.atan2() Image member function

atanh

SUMMARY Calculates the hyperbolic arctangent of a real
 number or a real image
SYNTAX number atanh(number)
SYNTAX image atanh(image)
SYNTAX void image.atanh() Image member function

Autocorrelate

SUMMARY Calculates the autocorrelation function of a real
 image
SYNTAX image autocorrelate(image)
SYNTAX void image.autocorrelation() Image member function

BeginFill**

SUMMARY Starts a fill from projections
SYNTAX void image.beginfill() // image class member
 function
SYNTAX void image3D.beginfill() // image3d class member
 function

DESCRIPTION BeginFill and EndFill must bracket the filling from projections.

BesselI*

SUMMARY Calculates the general Bessel I function

SYNTAX number BesselI(number, number)

DESCRIPTION *Not Implemented

BesselJ*

SUMMARY Calculates the general Bessel J function

SYNTAX number BesselJ(number, number)

DESCRIPTION *Not Implemented

BesselK*

SUMMARY Calculates the general Bessel K function

SYNTAX number BesselK(number, number)

DESCRIPTION *Not Implemented

BesselY*

SUMMARY Calculates the general Bessel Y function

SYNTAX number BesselY(number, number)

DESCRIPTION *Not Implemented

Beta*

SUMMARY Calculates the beta function

SYNTAX number Beta (number, number)

DESCRIPTION *Not Implemented

bgs

SUMMARY Applies a Background Noise Subtraction Filter on a real image

SYNTAX void image.bgs()

DESCRIPTION Attempts to subtract out an amorphous background from an image containing crystalline material. In general the WienerFilter is a safer filter from a statistical point.

BinomialCoefficient*

SUMMARY Calculates the binomial coefficient

SYNTAX number BinomialCoefficient (number, number)

DESCRIPTION *Not Implemented

BinomialRandom*

SUMMARY Calculates a random number with binomial distribution

SYNTAX number BinomialRandom (number, number)

DESCRIPTION *Not Implemented

cc

SUMMARY Returns an image resulting from the cross-correlation of two images

SYNTAX image cc(image x, image y)

ccd

SUMMARY Corrects for CCD detector bad pixels in a real image

SYNTAX image ccd(image)

SYNTAX void image.ccd()

DESCRIPTION Attempts to locate pixels that correspond to bad pixels in the CCD camera. The pixel values fall out

of the normal range and are substituted by mean values of the neighborhood

ceiling

SUMMARY Limits all values of a real image to a given maximum value

SYNTAX `image ceiling(image , number)`

SYNTAX `void image.ceiling(number)` Image member function

cis

SUMMARY Calculates a unit vector in the complex plane

SYNTAX `compleximage cis(image x, image y)`

DESCRIPTION Returns the complex image ($\cos(x)$, $\sin(x)$)

clip

SUMMARY Limits all values of a real image to given minimum and maximum values

SYNTAX `image clip(image , number min, number max)`

SYNTAX `void image.clip(number min, number max)` Image member function

CloseMovie

SUMMARY Closes an open movie

SYNTAX `void CloseMovie ()`

complex

SUMMARY Creates a complex number/image from two real numbers/images

SYNTAX `complexnumber complex(number x, number y) // x +iy`

SYNTAX `compleximage complex(image x, image y) // x + iy`

complexconjugate

SUMMARY Returns the complex conjugate of a complex number/image

SYNTAX `complexnumber complexconjugate (complexnumber)`

SYNTAX `compleximage complexconjugate (compleximage)`

ComplexModulusSq / cmsq

SUMMARY Returns the complex modulus square of a complex image.

SYNTAX `compleximage ComplexModulusSq(compleximage)`

SYNTAX `void image.ComplexModulusSq() // Member Function`

SYNTAX `void image.cmsq() // Member Function`

DESCRIPTION This replaces a complex image with the product of itself and its complex conjugate. It is the complex modulus square. Imaginary part is zero

conjugate

SUMMARY Returns the complex conjugate of a complex number/image

SYNTAX `complexnumber conjugate(complexnumber)`

SYNTAX `compleximage conjugate(compleximage)`

SYNTAX `void image.conjugate(number) Image member function`

SYNTAX `number complexnumber.conjugate() complex number member function`

ContinueCancelDialog

SUMMARY Continue cancel dialog

SYNTAX `Boolean ContinueCancelDialog(String prompt)`

DESCRIPTION Puts up a dialog with both a Continue button and Cancel button. Returns true for Continue and false for Cancel.

Convolve

SUMMARY Returns the convolution of two images

SYNTAX `image convolve(image x, image y)`

DESCRIPTION Equivalent to Convolute

Convolute

SUMMARY Returns the convolution function of two images

SYNTAX `image convolve(image x, image y)`

DESCRIPTION Equivalent to Convolve

Correlate

SUMMARY Returns the correlation function of two images

SYNTAX `image correlate(image x, image y)`

DESCRIPTION

COS

SUMMARY Calculates the cosine of a real number or a real image

SYNTAX `number cos(number)`

SYNTAX `image cos(image)`

SYNTAX `void image.cos()` Image member function

cosh

SUMMARY	Calculates the hyperbolic cosine of a real number or a real image
SYNTAX	number cosh(number)
SYNTAX	image cosh(image)
SYNTAX	void image.cosh() Image member function

CountAnnotations

SUMMARY	Returns the number of annotations in an image
SYNTAX	Number CountAnnotations(Image)
DESCRIPTION	Returns the number of annotations contained in the image as a number.

CreateArrowAnnotation

SUMMARY	Creates an arrow annotation
SYNTAX	Number CreateArrowAnnotation(Image, Number top, Number left, Number bottom, Number right)
DESCRIPTION	Creates an arrow annotation in the given image with the given endpoints. Returns the ID to the new annotation as a number.

CreateDoubleArrowAnnotation

SUMMARY	Creates a double arrow annotation
SYNTAX	Number CreateDoubleArrowAnnotation(Image, Number top, Number left, Number bottom, Number right)
DESCRIPTION	Creates a double arrow annotation in the given image with the given endpoints. Returns the ID to the new annotation as a number.

CreateComplexImage

SUMMARY	Creates a complex image of a given size
SYNTAX	image CreateComplexImage(string name, number width, number height)

DESCRIPTION Returns a real image with the given name and dimensions

CreateFloatImage

SUMMARY Creates a real image of a given size

SYNTAX `image CreateFloatImage(string name, number width, number height)`

SYNTAX `image CreateFloatImage(number width, number height)`

DESCRIPTION Returns a real image with the given name and dimensions. Equivalent to "CreateImage", "RealImage" and "NewImage"

CreateImage

SUMMARY Creates a real image of a given size

SYNTAX `image CreateImage(string name, number width, number height)`

SYNTAX `image CreateImage(number width, number height)`

DESCRIPTION Returns a real image with the given name and dimensions. Equivalent to "CreateFloatImage", "RealImage" and "NewImage"

CreateLineAnnotation

SUMMARY Creates a line annotation

SYNTAX `Number CreateLineAnnotation(Image, Number top, Number left, Number bottom, Number right)`

DESCRIPTION Creates an line annotation in the given image with the given endpoints. Returns the ID to the new annotation as a number.

CreateNewMovie

SUMMARY Creates and opens a movie

SYNTAX `void CreateNewMovie (string movieName)`

CreateOvalAnnotation

SUMMARY	Creates an oval annotation
SYNTAX	Number CreateOvalAnnotation(Image, Number top, Number left, Number bottom, Number right)
DESCRIPTION	Creates an oval annotation in the given image with the given coordinates. Returns the ID to the new annotation as a number.

CreateTableFromImage

SUMMARY	Displays the image as a table of numbers
SYNTAX	void CreateTableFromImage (image)
DESCRIPTION	Will create a table representing the content of an image. Equivalent to "DisplayAsTable"

CreateTextAnnotation*

SUMMARY	Creates a text annotation
SYNTAX	Number CreateTextAnnotation(Image, Number top, Number left, String text)
DESCRIPTION	*Not yet implemented. Creates a text annotation in the given image in the box specified by the coordinates. Returns the ID to the new annotation as a number.

CreateVectorMap

SUMMARY	Creates a vector map from two images
SYNTAX	void CreateVectorMap(image x, image y [, number samplingX] [, number samplingY] [, number scale])
DESCRIPTION	Creates and displays a vector map from two images x and y which correspond to the x and y components of the vectors. Vectors will be created every samplingX (default=16) pixels and samplingY (default=16) pixels. Vectors are drawn with the magnification factor: scale (default=10)

CrossCorrelate

SUMMARY Returns the correlation function of two images

SYNTAX `image crosscorrelate(image x, image y)`

DESCRIPTION Equivalent to `cc`, `correlate` and `crossscorrelation`

CrossCorrelation

SUMMARY Returns the correlation function of two images

SYNTAX `image crosscorrelate(image x, image y)`

DESCRIPTION Equivalent to `cc`, `correlate` and `crossscorrelate`

CrossProduct

SUMMARY Calculates the cross product

SYNTAX `RealImage CrossProduct(RealImage a, RealImage b)`

DESCRIPTION Calculates the cross product of two 3 element images.

DateStamp

SUMMARY Returns date and time

SYNTAX `String DateStamp(void)`

DESCRIPTION Returns a string representing the current date and time.

Delay

SUMMARY Delay execution of the script x number of $1/60^{\text{th}}$ of a second

SYNTAX `void Delay (number)`

DeleteAnnotation

SUMMARY Deletes an annotation

SYNTAX `void DeleteAnnotation(Image, Number annotationID)`

DESCRIPTION Deletes the annotation specified by the annotation ID in the given image.

DeleteImage

SUMMARY Deletes an image. Adds an image to an image stack

SYNTAX `void DeleteImage(image)`

SYNTAX `void imagestack.deleteimage(image) Image`
member function

DeselectAnnotation

SUMMARY Deselects an annotation

SYNTAX `void DeselectAnnotation(Image, Number annotationID)`

DESCRIPTION Deselects the annotation specified by the annotation ID in the given image.

Display

SUMMARY Displays an image

SYNTAX `void Display(image)`

SYNTAX `void image.Display() // Class member`

SYNTAX `void image3D.Display() // Class member`

SYNTAX `void imagestack.Display()* // Class member`

*Not yet implemented

DisplayAsTable

SUMMARY Displays the image as a table of numbers

SYNTAX `void DisplayAsTable(image)`

DESCRIPTION Will create a table representation of the image. Currently the image does not change its representation as in DM, but rather creates a separate table. Equivalent to "CreateTableFromImage"

DisplayAt

SUMMARY Displays the image in a window at the given position

SYNTAX `void DisplayAt(image, number x, number y)`

DESCRIPTION x and y are the top left coordinates of the window

DisplayOnLogScale

SUMMARY Determines if an image is to be displayed on a log scale

SYNTAX `void DisplayOnLogScale(image, number log)`

SYNTAX `void image.DisplayOnLogScale(number log) // Class Member`

DESCRIPTION Sets if the image is to be displayed on a logscale "log" set to 1 (true) or 0 (false)

distance

SUMMARY Calculates the pythagorean theorem

SYNTAX `number distance(number x, number y)`

DESCRIPTION Returns $\sqrt{x*x + y*y}$.

Doevents

SUMMARY Checks for input from the keyboard. Useful to check for interrupts in a loop or for control

SYNTAX `void Doevents ()`

DotProduct

SUMMARY Calculates the inner product (dot-product) between
 to real images (vectors)

SYNTAX number dotproduct(image img1, image img2)

EndFill**

SUMMARY Ends a fill from projections

SYNTAX

DESCRIPTION

erf*

SUMMARY Calculates the error function

SYNTAX number erf(number)

DESCRIPTION *Not Implemented

erfc*

SUMMARY Calculates the complement of the error function

SYNTAX number erfc(number)

DESCRIPTION *Not Implemented

ErrorDialog

SUMMARY Puts up a dialog with an error number

SYNTAX void ErrorDialog(number)

Exit

SUMMARY Exit from the script

SYNTAX void Exit ()

exp

SUMMARY Calculates the exponential of a real/complex number
 or a real/complex image

SYNTAX number exp(number)

SYNTAX complexnumber exp(complexnumber)

SYNTAX image exp(image)

SYNTAX compleximage exp(compleximage)

SYNTAX void image.exp() Image member function

exp1

SUMMARY Calculates the exponential of a real number or a
 real image and subtracts 1

SYNTAX number exp1(number)

SYNTAX image exp1(image)

SYNTAX void image.exp1() Image member function

exp2

SUMMARY Calculates 2 raised to the power of a real number or
 a real image

SYNTAX number exp2(number)

SYNTAX image exp2(image)

SYNTAX void image.exp2() Image member function

exp10

SUMMARY Calculates 10 raised to the power of a real number
 or a real image

SYNTAX number exp10(number)

SYNTAX image exp10(image)

SYNTAX void image.exp10() Image member function

ExpandSelection

SUMMARY Expands the selection of an image

SYNTAX `void ExpandSelection(Image)`

DESCRIPTION Expands the selection in the given image to fit the entire image.

ExponentialRandom*

SUMMARY Calculates a random number with exponential distribution

SYNTAX `number ExponentialRandom()`

DESCRIPTION *Not Implemented

exprsize

SUMMARY Allocates an image of a given size and optionally assigns it to an expression

SYNTAX `image exprsize(number width, number height)`

SYNTAX `compleximage exprsize(number width, number height)`

SYNTAX `image exprsize(number width, number height,realimageexpression)`

SYNTAX `compleximage exprsize(number width, number height,realimageexpression)`

exprsize3

SUMMARY Allocates a volume (3D) image of a given size and optionally assigns it to an expression

SYNTAX `image exprsize3(number width, number height, number height)`

SYNTAX `compleximage exprsize3(number width, number height , number height)`

SYNTAX `image exprsize(number width, number height, number height ,realimageexpression)`

SYNTAX `compleximage exprsize(number width, number height, number height ,realimageexpression)`

extract

SUMMARY Returns an image from a region in an other image

SYNTAX `image extract(image, number centerX, number centerY, number width, number height)`

factorial

SUMMARY Calculates the factorial of a real number or a real image

SYNTAX `number factorial(number)`

SYNTAX `image factorial(image)`

SYNTAX `void image.factorial()` Image member function

DESCRIPTION The values are rounded to the nearest integer. The factorial of values less than 1 are returned as 0

FFT

SUMMARY Takes the forward Fourier transform of an image, a volume image or an image within an imagestack or the entire imagestack

SYNTAX `image fft(image)`

SYNTAX `image3D fft(image3D)`

SYNTAX `void image.fft()` Image member function

SYNTAX `void image3D.fft()` Image member function

SYNTAX `void imagestack.fft(number)` Image member function

SYNTAX `void imagestack.fft()*` Image member function

DESCRIPTION *Not yet implemented

FillFromProjection**

SUMMARY Fills in a 2D image from 1D projections

SYNTAX

DESCRIPTION

FindMaxima

SUMMARY	Finds the minima in an image
SYNTAX	<code>void FindMaxima(Image, [number minValueForPeak], [number minPeakDistance], [number cmRadius], [number distanceFromEdge])</code>
SYNTAX	<code>void image.FindMaxima([number minValueForPeak] , [number minPeakDistance], [number cmRadius], [number distanceFromEdge])</code>
DESCRIPTION	Look for maxima in the image. <code>minValueForPeak</code> is the smallest value in the image to be considered to be a peak. <code>CmRadius</code> is the center of mass radius used for defining the peak. <code>minPeakDistance</code> is the smallest distance allowed between peaks. <code>distanceFromEdge</code> is the closest proximity to the edge of the image that is searched for peaks. Default values if not specified are: <code>minValueForPeak = imageMax - 0.2*imageRange</code> , <code>minPeakDistance = 0</code> , <code>cmRadius = 0</code> , <code>distanceFromEdge = 0</code>

FindMinima

SUMMARY	Finds the minima in an image
SYNTAX	<code>void FindMinima (Image, [number maxValueForPeak], [number minPeakDistance], [number cmRadius], [number distanceFromEdge])</code>
SYNTAX	<code>void image.FindMinima([number maxValueForPeak] , [number minPeakDistance], [number cmRadius], [number distanceFromEdge])</code>
DESCRIPTION	Look for minima in the image. <code>maxValueForPeak</code> is the largest value in the image to be considered to be a peak. <code>CmRadius</code> is the center of mass radius used for defining the peak. <code>minPeakDistance</code> is the smallest distance allowed between peaks. <code>distanceFromEdge</code> is the closest proximity to the edge of the image that is searched for peaks. Default values if not specified are: <code>maxValueForPeak = imageMin + 0.2*imageRange</code> , <code>minPeakDistance = 0</code> , <code>cmRadius = 0</code> , <code>distanceFromEdge = 0</code>

FindPattern

SUMMARY	Returns the position dependent cross-correlation coefficient between an image and a pattern for each position of the pattern within the image
SYNTAX	<code>image FindPattern(image sourceImage [. Image template] [,number normalize])</code>
DESCRIPTION	This function performs a cross correlation between the sourceimage and the template for each possible position of the template within the image. If the sourceImage has a selection, the template needs not be specified as the selection is used as the template. The argument normalize is set to true/false (default = false) to set if the source and template are normalized to zero mean before the cross correlation is taken. Equivalent to "TemplateMatch"

FindPeaks

SUMMARY	Finds peaks in an image
SYNTAX	<code>void FindPeaks(Image, [number minValueForPeak], [number minPeakDistance], [number cmRadius], [number distanceFromEdge])</code>
SYNTAX	<code>void image.FindPeaks([number minValueForPeak] , [number minPeakDistance], [number cmRadius], [number distanceFromEdge])</code>
DESCRIPTION	Look for maxima in the image. minValueForPeak is the smallest value in the image to be considered to be a peak. CmRadius is the center of mass radius used for defining the peak. minPeakDistance is the smallest distance allowed between peaks. distanceFromEdge is the closest proximity to the edge of the image that is searched for peaks. Default values if not specified are: minValueForPeak = imageMax - 0.2*imageRange, minPeakDistance = 0, cmRadius = 0, distanceFromEdge = 0

FitDoublePeaks

SUMMARY	Fits a peak list to a set of double peaks (two peaks are close)
SYNTAX	<code>void FitDoublePeaks(image [number maxPeakSeparation] [, number outputTable])</code>

DESCRIPTION Fits the peaks found in an image to a set of Gaussian peaks. Peaks within a given distance `maxPeakSeparation` (default = 10 pixels) are considered to be closely spaced Gaussian peaks. Optionally the parameters for the peaks can be output as a table (`outputTable = false` by default). The peaks in the image `peaklist` are updated to reflect the Gaussian fit.

FitExponentials

SUMMARY Fits the peaks in a peak list to Exponential peaks

SYNTAX `void FitExponentials(image [, number output = 0][,number pixelsAcrossPeak = 26] [,number minNumberOfPixelsInPeak = 100])`

DESCRIPTION Fits the peaks found in an image to a set of Exponential peaks. Optionally the parameters for the peaks can be output as a table [1] or written to the log window[2]. `pixelsAcrossPeak` is an estimate of the numbers of pixels across the entire peak. `minNumberOfPixelsInPeak` represents a minimum number of pixels that must be in a peak. The peaks in the image `peaklist` are updated to reflect the fit.

FitGaussians

SUMMARY Fits the peaks in a peak list to Gaussian peaks

SYNTAX `void FitGaussians(image [, number output = 0][,number pixelsAcrossPeak = 26] [,number minNumberOfPixelsInPeak = 100])`

DESCRIPTION Fits the peaks found in an image to a set of Gaussian peaks. Optionally the parameters for the peaks can be output as a table [1] or written to the log window[2]. `pixelsAcrossPeak` is an estimate of the numbers of pixels across the entire peak. `minNumberOfPixelsInPeak` represents a minimum number of pixels that must be in a peak. The peaks in the image `peaklist` are updated to reflect the fit.

FitLattice

SUMMARY Fits an existing lattice to a peaklist

SYNTAX `void FitLattice(image [, number maxDeviation])`

DESCRIPTION The lattice defined on the image will be refined to minimize the sum squared distance from the lattice to the peaks in the peak list. Only peaks lying within the distance maxDeviation (fraction of a lattice vector) will be used in the fitting routine.

FitParabolas

SUMMARY Fits the peaks in a peak list to Parabolic peaks

SYNTAX `void FitParabolas(image [, number output = 0][,number pixelsAcrossPeak = 26] [,number minNumberOfPixelsInPeak = 100])`

DESCRIPTION Fits the peaks found in an image to a set of Parabolic peaks. Optionally the parameters for the peaks can be output as a table [1] or written to the log window[2]. pixelsAcrossPeak is an estimate of the numbers of pixels across the entire peak. minNumberOfPixelsInPeak represents a minimum number of pixels that must be in a peak. The peaks in the image peaklist are updated to reflect the fit.

FitPeaks

SUMMARY Fits the peaks in a peak list to Gaussian/Exponential peaks

SYNTAX `void FitPeaks(image [, number output = 0] [, number peakShape = 0] [,number pixelsAcrossPeak = 26] [,number minNumberOfPixelsInPeak = 100])`

DESCRIPTION Fits the peaks found in an image to a set of Gaussian peaks. Optionally the parameters for the peaks can be output as a table [1] or written to the log window[2]. peakShape (0=Gaussian), (1=Exponential). pixelsAcrossPeak is an estimate of the numbers of pixels across the entire peak. minNumberOfPixelsInPeak represents a minimum number of pixels that must be in a peak. The peaks in the image peaklist are updated to reflect the fit.

FlipHorizontal

SUMMARY Flips an image horizontally (around the vertical axis)

SYNTAX `void FlipHorizontal(image)`

SYNTAX `void image.FlipHorizontal() // Class member`

FlipVertical

SUMMARY Flips an image vertically (around the horizontal axis)

SYNTAX `void FlipVertical(image)`

SYNTAX `void image.FlipVertical() // Class member`

floor

SUMMARY Limits all values of a real image to a given minimum value

SYNTAX `image floor(image , number)`

SYNTAX `void image.floor(number) Image member function`

DESCRIPTION Sets all values < minVal to minVal

Gamma*

SUMMARY Calculates the gamma of a real number

SYNTAX `number Gamma(number)`

DESCRIPTION *Not Implemented

GammaP*

SUMMARY Calculates the incomplete gamma function

SYNTAX `number GammaP(number , number)`

DESCRIPTION *Not Implemented

GammaQ*

SUMMARY Calculates the complement of the incomplete gamma function

SYNTAX `number GammaQ(number , number)`

DESCRIPTION *Not Implemented

GammaRandom*

SUMMARY Calculates a random number with gamma distribution

SYNTAX number GammaRandom()

DESCRIPTION *Not Implemented

GaussianLowPassFilter

SUMMARY Applies a Gaussian low pass filter

SYNTAX image GaussianLowPassFilter(image, number sigma)

DESCRIPTION Applies a Gaussian low pass filter of sigma in the units of calibration unit of the image

GaussianHighPassFilter

SUMMARY Applies a Gaussian high pass filter

SYNTAX image GaussianHighPassFilter (image, number sigma)

DESCRIPTION Applies a Gaussian High pass filter of sigma in the units of calibration unit of the image

GaussianRandom*

SUMMARY Calculates a random number with gaussian distribution

SYNTAX number GaussianRandom()

DESCRIPTION *Not Implemented

GetAnnotationRect

SUMMARY Gets the rectangle of the annotation

SYNTAX void GetAnnotationRect(Image, Number annotationID, NumberVariable top, NumberVariable left, NumberVariable bottom, NumberVariable right)

GetCalibration

SUMMARY	Returns the calibration of the image
SYNTAX	<code>void GetCalibration(image, numbervariable scalex, numbervariable scaley)</code>
SYNTAX	<code>void GetCalibration(image, numbervariable scale)</code>
SYNTAX	<code>number GetCalibration(image)</code>
SYNTAX	<code>number image.GetCalibration() // Image Class Member Function</code>
DESCRIPTION	In general the scale return for a single number is the value stored in <code>scaleX</code> , which is normally the same as <code>scaleY</code>

GetCalibrationUnit

SUMMARY	Returns the calibration unit of the image
SYNTAX	<code>number GetCalibrationUnit(image)</code>
SYNTAX	<code>String image.GetCalibrationUnit () // Image Class Member Function</code>
DESCRIPTION	The non-class function returns a number. The index numbers for the calibration units are: 0 – Pixels, 1 – Å, 2 – nanometer, 3 – 1/Pixels, 4 – 1/Å, 5 – 1/nm. The class member function returns a string representation of the unit

GetHeight

SUMMARY	Returns the height in pixels of an image
SYNTAX	<code>number GetHeight(image)</code>

GetImage

SUMMARY	Returns a 2D image from a given position (z) in a volume image
SYNTAX	<code>image image3D.GetImage(number whichImage)</code>

DESCRIPTION Returns an image which is a copy of the image at the given depth in the volume image. The range for whichImage is 0 – (Depth-1)

GetKey

SUMMARY Returns key

SYNTAX Number GetKey(void)

DESCRIPTION Returns the key that was last pressed as a number.

GetLattice

SUMMARY Returns the lattice (if defined) for the image

SYNTAX image GetLattice(image)

SYNTAX image image.GetLattice()

DESCRIPTION The lattice is returned in a 2 by 3 image. OriginX is Lattice(0,0). OriginY is Lattice(1,0). UX is Lattice(0,1). UY is Lattice(1,1). VX is Lattice(0,2). VY is Lattice(1,2).

GetName

SUMMARY Return the name of the image

SYNTAX string GetName(image)

SYNTAX void GetName(image, stringvariable name)

SYNTAX string image.GetName() // Image Class member function

GetNamedImage

SUMMARY Return the image with a given name

SYNTAX image GetNamedImage(string name)

SYNTAX void GetNamedImage(image , string name)

GetNumber

SUMMARY	Prompt for a number using an OkCancelDialog Returns 0 if cancel is pressed. 1 otherwise
SYNTAX	number GetNumber (string prompt, NumberVariable val)
SYNTAX	number GetNumber (string prompt, number default, NumberVariable val)

GetNumberedImage

SUMMARY	Return the image with a given name
SYNTAX	image GetNumberedImage (number num)
SYNTAX	void GetNumberedImage (image destImage, number num)
DESCRIPTION	Returns the image with the label/tag A# as in A0, A1, A2 etc...

GetNthAnnotationID

SUMMARY	Get the ID of an annotation
SYNTAX	Number GetNthAnnotationID(Image, Number index)
DESCRIPTION	Returns the ID of the index'th annotation in the image.

GetPeakList

SUMMARY	Returns the peaklist (if defined) for the image
SYNTAX	image GetPeakList(image)
SYNTAX	image image.GetPeakList() // class member
DESCRIPTION	Returns the peak list in the form of an image of size 3 by numberPeaks. Column 0 – xposition, Column 1 – yposition, Column 2 – peakValue

GetPixel

SUMMARY	Returns the pixel value for a given pixel
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SYNTAX `number GetPixel(image, number x, number y)`

SYNTAX `complexnumber GetPixel(compleximage, number x, number y)`

SYNTAX `number image.GetPixel(number x, number y)`

SYNTAX `complexnumber compleximage.GetPixel(number x, number y)`

GetPixelAmplitude

SUMMARY Returns the pixel amplitude for a given pixel in a complex image

SYNTAX `number GetPixelAmplitude(compleximage, number x, number y))`

GetPixelPhase

SUMMARY Returns the pixel phase for a given pixel in a complex image

SYNTAX `number GetPixelPhase(compleximage, number x, number y))`

GetScale

SUMMARY Returns the scale/calibration of an image

SYNTAX `void GetScale(image, numbervariable scalex, numbervariable scaley)`

SYNTAX `void GetScale(image, numbervariable scale)`

SYNTAX `number GetScale(image)`

SYNTAX `number image.GetScale() // Image Class Member Function`

DESCRIPTION In general the scale return for a single number is the value stored in scaleX, which is normally the same as scaleY

GetSelection

SUMMARY Gets the selection rectangle of an image

SYNTAX `Boolean GetSelection(Image, NumberVariable top, NumberVariable left, NumberVariable bottom, NumberVariable right)`

DESCRIPTION Sets the given coordinate variables to the coordinates of the current selection in the given image. If the image has no selection, the coordinates are set to the size of the image. Returns true if there was a selection, false if not.

GetSize

SUMMARY Returns the size of an image

SYNTAX `void GetSize(image, numbervariable width, numbervariable height)`

SYNTAX `void image.GetSize(numbervariable width, numbervariable height) // Class member function`

SYNTAX `void image3D.GetSize(numbervariable width, numbervariable height, numbervariable depth) // Class member function`

GetSurveyMode

SUMMARY Gets the method of survey technique for setting black and white values

SYNTAX `Number mode = GetSurveyMode(Image)`

DESCRIPTION `mode = 0 CrossHair . mode = 1 Entire Image, Equivalent to GetSurveyTechnique`

GetSurveyTechnique

SUMMARY Sets the method of survey technique for setting black and white values

SYNTAX `Number mode = GetSurveyTechnique (Image)`

DESCRIPTION `mode = 0 CrossHair . mode = 1 Entire Image, Equivalent to GetSurveyMode`

GetTwoImages

SUMMARY	Two image dialog
SYNTAX	Boolean GetTwoImages(String title, ImageVariable image1, ImageVariable image2)
DESCRIPTION	Puts up an Ok-Cancel dialog box and allows the user to choose two images. Returns true for Ok and false for Cancel.

GetTwoImagesWithPrompt

SUMMARY	Two image dialog with prompt
SYNTAX	Boolean GetTwoImagesWithPrompt(String prompt, String title, ImageVariable image1, ImageVariable image2)
DESCRIPTION	Puts up an Ok-Cancel dialog box and allows the user to choose two images. Returns true for Ok and false for Cancel.

GetVoxel

SUMMARY	Gets the voxel value at position (x,y,z)
SYNTAX	number image3D.GetVoxel(number x,number y,number z)
SYNTAX	complexnumber compleximage3D.GetVoxel(number x,number y,number z)

GetWidth

SUMMARY	Returns the width in pixels of an image
SYNTAX	number GetWidth(image)

GetWindowPosition

SUMMARY	Returns the window position of an image
SYNTAX	void GetWindowPosition(image numbervariable left, numbervariable top)

GetWindowSize

SUMMARY Returns the window size for a displayed image

SYNTAX `void GetWindowSize (image numbervariable width, numbervariable height)`

HasLattice

SUMMARY Returns true/false if a lattice is defined on an image

SYNTAX `number HasLattice(image)`

SYNTAX `number image.HasLattice() // class member`

HasPeaklist

SUMMARY Returns true/false if a peak list is defined on an image

SYNTAX `number HasPeaklist(image)`

SYNTAX `number image.HasPeaklist() // class member`

Height

SUMMARY Returns the height (in pixels) of an image

SYNTAX `number image.height() // Image Member Function`

SYNTAX `number image3D.height() // Image3D Member Function`

Highpass

SUMMARY Returns an image resulting from the application of a Annular High Pass filter to an image

SYNTAX `image Highpass(image , number cutoff [, number edgewidth])`

DESCRIPTION Equivalent to `AnnularHighPassFilter`. `edgewidth` by default is set to 0 and represents a soft edge

Highpassfilter

SUMMARY	Returns an image resulting from the application of a Annular High Pass filter to an image
SYNTAX	image Highpassfilter(image , number cutoff [, number edgewidth])
DESCRIPTION	Equivalent to AnnularHighPassFilter. edgewidth by default is set to 0 and represents a soft edge

HorizontalProjection

SUMMARY	Returns an image resulting projecting the pixels (summed) onto the horizontal (x) axis
SYNTAX	image HorizontalProjection(image)

IFFT

SUMMARY	Takes the inverse Fourier transform of a complex image, a complex volume image or a complex image within an imagestack or the entire imagestack	
SYNTAX	image ifft(compleximage)	
SYNTAX	image3D ifft(image3D)	
SYNTAX	void image.ifft()	Image member function
SYNTAX	void image3D.ifft()	Image member function
SYNTAX	void imagestack.ifft(number)	Image member function
SYNTAX	void imagestack.ifft()*	Image member function
	*Not yet implemented	

imaginary / imag

SUMMARY	Returns the imaginary portion of a complex number/image as a real number/image	
SYNTAX	number imaginary(complexnumber)	
SYNTAX	image imaginary(compleximage)	
SYNTAX	void image.imaginary()	Image member function
SYNTAX	number complexnumber.imag()	complex number member function

intensity

SUMMARY Returns the modulus square of a complex number/image as a real number/image

SYNTAX `number intensity(complexnumber)`

SYNTAX `image intensity(compleximage)`

SYNTAX `void image.intensity()` Image member function

Inverse

SUMMARY Inverts an image

SYNTAX `void image.Inverse() // Member function`

Invert

SUMMARY Inverts an image

SYNTAX `image Inverse (image)`

SYNTAX `void image.Inverse() // Member function`

IsAnnotationSelected

SUMMARY Checks if an annotation is selected

SYNTAX `Boolean IsAnnotationSelected(Image, Number annotationID)`

DESCRIPTION Returns true if the annotation specified by the annotation ID in the given image is selected; returns true otherwise.

Laplacian

SUMMARY Takes the Laplacian of a real image

SYNTAX `image Laplacian(image)`

SYNTAX `void image.Laplacian() // Member function`

LegendrePolynomial*

SUMMARY Calculates the Legendre polynomial function

SYNTAX `number LegendrePolynomial(number, number, number)`

DESCRIPTION *Not Implemented

log

SUMMARY Calculates the natural logarithm of a real number or a real image

SYNTAX `number log(number)`

SYNTAX `image log(image)`

SYNTAX `void image.log()` Image member function

log1

SUMMARY Calculates the logarithm of a real number or a real image after first adding 1

SYNTAX `number log1(number)`

SYNTAX `image log1(image)`

SYNTAX `void image.log1()` Image member function

DESCRIPTION First the argument is changed by adding 1 (useful when the image contains 0's) and then the logarithm is taken

log2

SUMMARY Calculates the logarithm base 2 of a real number or a real image

SYNTAX `number log2(number)`

SYNTAX `image log2(image)`

SYNTAX `void image.log2()` Image member function

log10

SUMMARY	Calculates the logarithm base 10 of a real number or a real image
SYNTAX	number log10(number)
SYNTAX	image log10(image)
SYNTAX	void image.log10() Image member function

Lowpass

SUMMARY	Returns an image resulting from the application of an Annular Low Pass filter to an image
SYNTAX	image AnnularLowPassFilter(image , number cutoff [, number edgewidth])
DESCRIPTION	Equivalent to AnnularLowPassFilter. edgewidth by default is set to 0 and represents a soft edge

Lowpassfilter

SUMMARY	Returns an image resulting from the application of an Annular Low Pass filter to an image
SYNTAX	image Lowpassfilter(image , number cutoff [, number edgewidth])
DESCRIPTION	Equivalent to AnnularLowPassFilter. edgewidth by default is set to 0 and represents a soft edge

MatrixDeterminant*

SUMMARY	Returns the determinant of a matrix
SYNTAX	number MatrixDeterminant (image)
DESCRIPTION	*Not Implemented

MatrixInverse*

SUMMARY	Inverts a real matrix
SYNTAX	image MatrixInverse (image)

DESCRIPTION *Not Implemented

MatrixMultiply

SUMMARY Does a matrix multiplication of two real images

SYNTAX image MatrixMultiply (image, image)

MatrixPrint*

SUMMARY Prints out the values of a matrix / image

SYNTAX void MatrixPrint(image)

DESCRIPTION *Not Implemented

MatrixTranspose

SUMMARY Transposes the matrix representation of a real image

SYNTAX image MatrixTranspose (image)

max

SUMMARY Returns the maximum value of a real image. Can also return the positions of the maximum. Calculate the min of two real number expressions or two images

SYNTAX number max(image)

SYNTAX number max(image, number xpos, number ypos)

SYNTAX number max(number, number)

SYNTAX void max(number, number , numbervariable result)

SYNTAX image max(image, image)

SYNTAX void max(image, image, imagevariable result)

SYNTAX number image.max() Image member function

SYNTAX number image.max(number xpos, number ypos) Image member function

Maximum*

SUMMARY	Calculates the maximum of a given list of real numbers
SYNTAX	number minimum (number, number, ...) up to a maximum of 16 arguments
DESCRIPTION	*Not yet implemented

mean

SUMMARY	Returns the mean value of a real image.
SYNTAX	number max(image)
SYNTAX	number image.mean() Image member function

meansquare

SUMMARY	Returns the mean square value of a real image.
SYNTAX	number meansquare(image)
SYNTAX	number image.meansquare() Image member function

median

SUMMARY	Returns the median value of a real image or a list of numbers.
SYNTAX	number median(image)
SYNTAX	number median(number x1, number x2, number x3...) up to a maximum of 16 arguments

min

SUMMARY	Returns the minimum value of a real image. Can also return the positions of the minimum. Calculate the min of two real number expressions or two images
SYNTAX	number min(image)
SYNTAX	number min(image, number xpos, number ypos)

SYNTAX number min(number, number)

SYNTAX void min(number, number, numbervariable result)

SYNTAX image min(image, image)

SYNTAX void min(image, image, imagevariable result)

SYNTAX number image.min() Image member function

SYNTAX number image.min(number xpos, number ypos) Image
member function

Minimum*

SUMMARY Calculates the minimum of a given list of real
numbers

SYNTAX number minimum (number, number, ...) up to a
maximum of 16 arguments

DESCRIPTION *Not yet implemented

modsq

SUMMARY Returns the modulus squareof a complex number

SYNTAX number complexnumber.modsq() // complex number
member function

modulus

SUMMARY Returns the modulus of a complex
number/image/image3D as a real number/image

SYNTAX number modulus(complexnumber)

SYNTAX image modulus(compleximage)

SYNTAX number complexnumber.modulus() // complex number
member function

SYNTAX void image.modulus() // Class Member Function

SYNTAX void image3D.modulus()// Class Member Function

MoveAnnotation

SUMMARY	Moves an annotation
SYNTAX	<code>void MoveAnnotation(Image, Number annotationID, Number top, Number left, Number bottom, Number right)</code>
DESCRIPTION	Moves the annotation specified by annotation ID in the given image to the specified coordinates.

Negate

SUMMARY	Returns the inverse of an image
SYNTAX	<code>image Negate(image)</code>

NewImage

SUMMARY	Creates a real image of a given size
SYNTAX	<code>image NewImage(string title, number width, number height)</code>
SYNTAX	<code>image NewImage(number width, number height)</code>

norm

SUMMARY	Calculates the norm of a real/complex number or a real/complex image.
SYNTAX	<code>number norm(number)</code>
SYNTAX	<code>number norm(complexnumber)</code>
SYNTAX	<code>realimage norm(image)</code>
SYNTAX	<code>realimage norm(compleximage)</code>
SYNTAX	<code>void image.norm()</code> Image member function
DESCRIPTION	The norm of the real number is its square. The norm of a complex number is its modulus square.

OffsetAnnotation

SUMMARY	Offsets an annotation
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SYNTAX `void OffsetAnnotation(Image, Number annotationID, Number deltax, Number deltax)`

DESCRIPTION Offsets the annotation specified by annotation ID in the given image by the specified offsets.

OkDialog

SUMMARY Ok dialog

SYNTAX `void OkDialog(String prompt)`

DESCRIPTION Puts up a dialog with an Ok button

OpenAndSetProgressWindow

SUMMARY Opens and sets the progress window

SYNTAX `void OpenAndSetProgressWindow(String line1, String line2, String line3)`

OpenImage

SUMMARY Creates an image from an existing image file

SYNTAX `image open(string filename)`

SYNTAX `void open(string filename, number width, number height [number type = 7 (real)] [, number byteOffset = 0] [, number swapBytes = 0])`

DESCRIPTION Opens an existing image. If the image is fully specified by its internal structure and is supported, only the filename is needed as long as the path is set properly beforehand. If the image file contains raw image data, then image width, height and optionally type, offset and swapbytes are needed.

OpenLogWindow

SUMMARY Opens the output window

SYNTAX `void OpenLogWindow (void)`

OpenResultsWindow

SUMMARY Opens the results window

SYNTAX `void OpenResultsWindow(void)`

DESCRIPTION Equivalent to `OpenLogWindow`. DM compatibility function

OpenWithDialog

SUMMARY Creates an image from an existing image file chosen through a file dialog

SYNTAX `image OpenWithDialog()`

OptionDown

SUMMARY Returns true/false depending on if the Option key is down or not

SYNTAX `Boolean OptionDown(void)`

DESCRIPTION Returns 1 if the option key is down and 0 otherwise.

PadWithMean

SUMMARY Pads an image with its mean value to specified dimensions

SYNTAX `void image.PadWithMean(number newWidth, number newHeight) // class member`

PadWithZero

SUMMARY Pads an image with zero to specified dimensions

SYNTAX `void image.PadWithZero(number newWidth, number newHeight) // class member`

Pi

SUMMARY Returns an approximation of π

SYNTAX `number pi()`

phase

SUMMARY Returns the phase of a complex number/image/image3D as a real number/image

SYNTAX `number phase(complexnumber)`

SYNTAX `image phase(compleximage)`

SYNTAX `number complexnumber.phase() // complex number`
`member function`

SYNTAX `void image.phase() // Image member`
`function`

SYNTAX `void image3D.phase() // Image3D member`
`function`

PhaseCorrelate

SUMMARY Returns the phase correlation between two images

SYNTAX `image PhaseCorrelate (image x, image y [, number`
`freqCutoff])`

DESCRIPTION Calculate the phase correlation between two images but using frequencies up to a maximum frequency cut off "freqCutoff" default freqCutoff = 0.3*maxFrequency

PhaseCorrelation

SUMMARY Returns the phase correlation between two images

SYNTAX `image PhaseCorrelation(image x, image y [, number`
`freqCutoff])`

DESCRIPTION Calculate the phase correlation between two images but using frequencies up to a maximum frequency cut off "freqCutoff" default freqCutoff = 0.3*maxFrequency

PoissonRandom*

SUMMARY Calculates a random number with poisson distribution

SYNTAX `number PoissonRandom()`

DESCRIPTION *Currently not implemented

Polar

SUMMARY Calculates the polar representation of a rectangular complex number/image

SYNTAX `complexnumber polar(complexnumber)`

SYNTAX `complexnumber polar(compleximage)`

SYNTAX `void image.polar()` Image member function

DESCRIPTION Amplitude stored in real part. Phase stored in imaginary part

Polynomial*

SUMMARY Calculates a polynomial expansion using a real image expression

DESCRIPTION *Currently not implemented

pow

SUMMARY Calculates the exponential of a real/complex number or a real/complex image

SYNTAX `number pow(number x, number y) // x**y`

SYNTAX `image exp(image x, number y) // x**y`

SYNTAX `void image.pow(number x)` Image member function

pow2

SUMMARY Calculates 2 raised to the power of a real number or a real image

SYNTAX number pow2(number)
SYNTAX image pow2(image)
SYNTAX void image.pow2() Image member function

pow10

SUMMARY Calculates 10 raised to the power of a real number
 or a real image
SYNTAX number pow10(number)
SYNTAX image pow10(image)
SYNTAX void image.pow10() Image member function

PowerSpectrum

SUMMARY Calculates the power spectrum of a real image
SYNTAX image PowerSpectrum(image)
SYNTAX void image.PowerSpectrum() // Image Member Function

product*

SUMMARY Calculates the product of a real/complex image
 expression
SYNTAX Number product(RealImageExpression)
SYNTAX ComplexNumber product(ComplexImageExpression)
DESCRIPTION *Currently not implemented

ps

SUMMARY Calculates the power spectrum of a real image
SYNTAX image ps(image)
SYNTAX void image.ps() // Image Member Function

RadialAverage

SUMMARY Returns the radial average of an image

SYNTAX `image RadialAverage(image sourceImage [, number mode])`

DESCRIPTION Creates a new image of type mode that is a representation of the radial average of sourceImage. The optional argument mode represents: Mode = 1D , Mode = 1 2D Split Plane , Mode = 2 2D

ReadPeakList

SUMMARY Returns the peak list from a file

SYNTAX `image ReadPeakList(string filename)`

DESCRIPTION Returns the peak list in an image by reading a file containing the list of peaks (saved by the program as a tab-delimited text file). The peaklist can then be associated with an existing image through the SetPeakList function.

real

SUMMARY Returns the real part of a complex number/image as a real number/image

SYNTAX `number real(complexnumber)`

SYNTAX `image real(compleximage)`

SYNTAX `number complexnumber.real() // complex number`
`member function`

SYNTAX `void image.real() // Image member`
`function`

RealImage

SUMMARY Creates a real image of a given size

SYNTAX `image RealImage(string title, number numBytes, number width, number height)`

SYNTAX `image RealImage(number width, number height)`

DESCRIPTION Creates a real floating point image. Only 4 byte real numbers are supported

RealFFT

SUMMARY Takes the forward Fourier transform of an image

SYNTAX `image Realfft(image)`

DESCRIPTION This does not compute a packed Fourier transform as in DM, but is present so that there is an equivalent syntax to DM scripting

Remainder*

SUMMARY Calculates the integer remainder for real numbers or real images

SYNTAX `number remainder(number)`

SYNTAX `image remainder(image)`

DESCRIPTION *Currently not implemented

Rect

SUMMARY Calculates the rectangular representation of a polar complex number/image

SYNTAX `complexnumber rect(complexnumber)`

SYNTAX `complexnumber rect(compleximage)`

SYNTAX `void image.rect()` Image member function

RemoveCCDDefects

SUMMARY Corrects for CCD detector bad pixels in a real image (*ccd*)

SYNTAX `image RemoveCCDDefects(image)`

SYNTAX `void image.RemoveCCDDefects() //Member function`

DESCRIPTION Equivalent to "ccd"

repeat

SUMMARY	Repeats an image/image3D in the 2 or 3 dimensions
SYNTAX	image repeat(image, number nx, number ny)
SYNTAX	void image.repeat(number nx, number ny) Image member function
SYNTAX	void image3D.repeat(number nx, number ny, number nz) Image3D member function

Resize

SUMMARY	Resizes an image
SYNTAX	image Resize(image , number width, number height)
SYNTAX	void image.Resize(number width, number height)
DESCRIPTION	Resizes the image using interpolation

RMS

SUMMARY	Calculates the root mean square value of a real image
SYNTAX	number rms(image)
SYNTAX	number image.rms() Image member function

Rotate

SUMMARY	Rotates a 2D image clockwise by a given angle
SYNTAX	image rotate(image, number angle)
SYNTAX	void image.rotate(number angle)

RotateLeft

SUMMARY	Rotates an image anti-clockwise an image by 90 deg.
SYNTAX	image rotateleft(image, number angle)
SYNTAX	void image.rotateleft(number angle)

RotateRight

SUMMARY Rotates an image clockwise an image by 90 deg.

SYNTAX `image rotateright(image, number angle)`

SYNTAX `void image. rotateright(number angle)`

RotateX

SUMMARY Rotates a volume image (image3D) clockwise about x

SYNTAX `void image3D.rotatex(number angle)`

RotateY

SUMMARY Rotates a volume image (image3D) clockwise about y

SYNTAX `void image3D.rotatey(number angle)`

RotateZ

SUMMARY Rotates a volume image (image3D) clockwise about z

SYNTAX `void image3D.rotatez(number angle)`

round

SUMMARY rounds to the nearest integer a real number or a real image

SYNTAX `number round(number)`

SYNTAX `image round(image)`

SYNTAX `void image.round()` Image member function

SaveImage

SUMMARY Save the image

SYNTAX `void SaveImage (image theImage, string fileName [, number type])`

DESCRIPTION Saves the peak data to a given file, as the specified file type. Default type = current type. Type = 1 (ascii file), type = 2 (binary) , type = 3 (tiff)

SavePeaks

SUMMARY Save the peaks in a peak list to a file

SYNTAX `void SavePeaks(image theImage, string fileName [, number type])`

DESCRIPTION Saves the peak data to a given file, as the specified file type. Type = 1 (default, text file), type = 2 – MacTempas file

SavePeaksWithDialog

SUMMARY Save the peaks in a peak list to a file after prompting for filename and location

SYNTAX `void SavePeaks(image theImage[, number type])`

DESCRIPTION Saves the peak data to a given file, as the specified file type. Type = 1 (default, text file), type = 2 – MacTempas file

SelectAnnotation

SUMMARY Selects an annotation

SYNTAX `void SelectAnnotation(Image, Number annotationID)`

DESCRIPTION Selects the annotation specified by the annotation ID in the given image.

Set

SUMMARY Sets the real and imaginary part of a complex number

SYNTAX `void complexnumber.set(number x,number y) // complex number member function`

SetAnnotationRect

SUMMARY	Sets the rect of an annotation
SYNTAX	<pre>void SetAnnotationRect(Image, Number annotationID, Number top, Number left, Number bottom, Number right)</pre>
DESCRIPTION	Moves the annotation specified by annotation ID in the given image to the specified coordinates.

SetAnnotationSize

SUMMARY	Sets the text size of an annotation
SYNTAX	<pre>void SetAnnotationSize(Image, Number annotationID, Number size)</pre>
DESCRIPTION	Sets the size of text of the annotation specified by the annotation ID in the given image.

SetBlackWhite

SUMMARY	Sets the black and white display limits of an image
SYNTAX	<pre>void image.SetBlackWhite(number black, number white) // Member function</pre>
DESCRIPTION	Sets the limits for what is to be displayed as black and white. Values \leq black are all displayed as black. Values \geq white are all displayed as white.

SetCalibration

SUMMARY	Sets the calibration and possibly calibration unit of an image
SYNTAX	<pre>void SetCalibration(image , number calibration)</pre>
SYNTAX	<pre>void SetCalibration(image , number calibration, number calibrationunit)</pre>
DESCRIPTION	The index numbers for the calibration units are: 0 – Pixels, 1 – Å, 2 – nanometer, 3 – 1/Pixels, 4 – 1/Å, 5 – 1/nm

SetCalibrationUnit

SUMMARY	Sets the calibration unit of an image
SYNTAX	<code>void SetCalibrationUnit(image , number calibrationunit)</code>
DESCRIPTION	The index numbers for the calibration units are: 0 – Pixels, 1 – Å, 2 – nanometer, 3 – 1/Pixels, 4 – 1/Å, 5 – 1/nm

SetImage

SUMMARY	Sets a 2D image at a given position (z) in the volume image
SYNTAX	<code>void image3D.SetImage(image, number whichposition)</code> // Member function
DESCRIPTION	Copies an existing image into the depth "whichposition" (0 – (depth-1)) of a volume image

SetDisplayType

SUMMARY	Sets the type of display of an image
SYNTAX	<code>SetDisplayType(image im, number type)</code>
SYNTAX	<code>void image.SetDisplayType(number type // Member function</code>
DESCRIPTION	types : 1-Raster Image , 2-RGB , 3-Surface Plot, 4 Line Plot , 5-Table , Types 2 and 3 are not yet implemented

SetImageSpace

SUMMARY	Sets the space (real/reciprocal) of an image
SYNTAX	<code>void image.SetImageSpace(number space) // Member function</code>
SYNTAX	<code>void image3D.SetImageSpace(number space) // Member function</code>
DESCRIPTION	space = 0 Real space , space = 1 Reciprocal Space

SetLimits

SUMMARY Sets the black and white display limits of an image

SYNTAX `SetLimits(image, number black, number white)`

SYNTAX `void image.SetLimits (number black, number white)`
`// Member function`

Equivalent to the member function `SetBlackWhite`

DESCRIPTION Sets the limits for what is to be displayed as black and white. Values \leq black are all displayed as black. Values \geq white are all displayed as white.

SetName

SUMMARY Sets the name of an image

SYNTAX `void SetName(image , string)`

SYNTAX `void image.SetName(string) // Image Member Function`

SetPeakList

SUMMARY Associated an image with an existing peaklist.

SYNTAX `void SetPeakList(image theImage, image peaklist)`

DESCRIPTION After reading in a peaklist from a file or getting the peaklist from an image, this peaklist can be associated with a desired existing image. The dimensions of the image to be associated the peaklist must be of the same dimensions as the image from which the peaklist originated for this to make sense.

SetPixel

SUMMARY Sets a specified pixel to a given value

SYNTAX `void SetPixel(image , number x, number y, number val)`

SYNTAX `void SetPixel(compleximage ,number x, number y, number val)`

SYNTAX `void SetPixel(compleximage ,number x, number y, complexnumber val)`

SYNTAX `void image.SetPixel(number x, number y, number val)`
`// Member function`

SYNTAX `void compleximage.SetPixel(number x, number y,`
`number val) // Member function`

SYNTAX `void compleximage.SetPixel(number x, number y,`
`complexnumber val) // Member function`

SetPixelAmplitude*

SUMMARY Sets the pixel amplitude for a given pixel in a complex image

SYNTAX `void SetPixelAmplitude(image, number x, number y,`
`number amplitude)`

SYNTAX `void image.SetPixelAmplitude(number x, number y,`
`number amplitude) Image member function`

DESCRIPTION *Not yet implemented

SetPixelPhase*

SUMMARY Sets the pixel phase for a given pixel in a complex image

SYNTAX `void SetPixelPhase(image, number x, number y, number`
`phase)`

SYNTAX `void image.SetPixelPhase(number x, number y, number`
`phase) Image member function`

DESCRIPTION *Not yet implemented

SetSelection

SUMMARY Sets the selection rectangle of an image

SYNTAX `void SetSelection(Image, Number top, Number left,`
`Number bottom, Number right)`

DESCRIPTION Sets the selection of the given image to the coordinates.

SetScale

SUMMARY Sets the scale/calibration of an image

SYNTAX `void SetScale(image , number scale)`

SYNTAX `void SetScale(image , number scaleX, number scaleY)`

DESCRIPTION Sets the x and y scale, the number of units per pixel in x and y

SetSurveyMode

SUMMARY Sets the method of survey technique for setting black and white values

SYNTAX `void SetSurveyMode(Image, Number mode)`

DESCRIPTION `mode = 0 CrossHair . mode = 1 Entire Image,`
Equivalent to `SetSurveyTechnique`

SetSurveyTechnique

SUMMARY Sets the method of survey technique for setting black and white values

SYNTAX `void SetSurveyTechnique(Image, Number mode)`

DESCRIPTION `mode = 0 CrossHair . mode = 1 Entire Image,`
Equivalent to `SetSurveyMode`

SetVoxel

SUMMARY Sets the voxel value at position (x,y,z)

SYNTAX `image3D.SetVoxel(number x, number y, number z, number value)`

SYNTAX `compleximage3D.SetVoxel(number x, number y, number z, complexnumber value)`

SetWindowPosition

SUMMARY Sets the window position of an image

SYNTAX `void SetWindowPosition(image, number left, number top)`

DESCRIPTION

SetWindowSize

SUMMARY Sets the window size for a displayed image

SYNTAX `void SetWindowSize(image, number width, number height)`

Sharpen

SUMMARY Applies a Sharpening Filter to a real image

SYNTAX `void Sharpen(image) // In place operation`

DESCRIPTION Does a sharpening operation on real image in place

Shift

SUMMARY Shifts the position (0,0) to a new position (sx,sy) in the image

SYNTAX `image Shift(image, number sx, number sy)`

SYNTAX `void Shift(image) // sx = W/2 , sy = H/2 In place operation`

SYNTAX `void image.Shift(number sx, number sy)`

ShiftCenter

SUMMARY Shifts the position (0,0) to the position (W/2,H/2) in the image

SYNTAX `void ShiftCenter(Image) // In place operation`

SYNTAX `void Image.ShiftCenter() // Member function`

DESCRIPTION Shifts each dimension of an image by half. For two dimensional images it will swap quadrants.

ShiftDown

SUMMARY Returns true/false depending on if the Shift key is down or not

SYNTAX `Boolean ShiftDown(void)`

DESCRIPTION Returns 1 if the shift key is down and 0 otherwise.

ShiftImageFocus

SUMMARY	Propagates a complex image or wave function by a distance focus
SYNTAX	<code>void ShiftImageFocus(compleximage source, number focus [, number voltage = 300] [, number sampling = 0.2])</code>
DESCRIPTION	The focus variation (or constant) is given in the image focus. The complex image is propagated over the distance focus. By default the voltage is 300kV. If the source is calibrated in Ångstrom or nanometer, the sampling is taken from the source. Otherwise the default is 0.2 Å/pixel and must be set if different.

ShiftOrigin

SUMMARY	Shifts the position (0,0) to the position (sx,sy) in the image
SYNTAX	<code>image ShiftOrigin(Image, number sx, number sy)</code>
SYNTAX	<code>void ShiftOrigin(Image) // sx = W/2 , sy = H/2 (in place)</code>
SYNTAX	<code>void image.ShiftOrigin(number sx, number sy)</code>

show

SUMMARY	Displays an image. Equivalent to Display
SYNTAX	<code>void Show(image)</code>
SYNTAX	<code>void image.Show() // Member function</code>
SYNTAX	<code>void image3D.Show() // Member function</code>
DESCRIPTION	Equivalent to Display

ShowImage

SUMMARY	Displays an image.
SYNTAX	<code>void ShowImage(image)</code>

SYNTAX `void image.ShowImage()` // Member function
DESCRIPTION Equivalent to Display

sgn

SUMMARY Calculates the sign of a real number
SYNTAX `RealNumberExpression sgn(RealNumberExpression)`
DESCRIPTION Returns 1 if the number is equal or greater than 0
otherwise returns -1

sigma

SUMMARY Calculates the standard deviation of a real image
SYNTAX `number sigma(image)`
SYNTAX `number image.sigma()` Image member function

sin

SUMMARY Calculates the sine of a real number or a real image
SYNTAX `number sin(number)`
SYNTAX `image sin(image)`
SYNTAX `void image.sin()` Image member function

sinh

SUMMARY Calculates the hyperbolic sine of a real number or a
real image
SYNTAX `number sinh(number)`
SYNTAX `image sinh(image)`
SYNTAX `void image.sinh()` Image member function

Smooth

SUMMARY Applies a Smoothing Filter to a real image

SYNTAX `image Smooth(image)`
SYNTAX `void image.Smooth()` // Member function

Sobel

SUMMARY `Applies a Sobel Filter to a real image`
SYNTAX `image sobel(image)`
SYNTAX `void image.sobel()` // Member function

SpaceDown

SUMMARY `Returns true/false depending on if the Space bar is down or not`
SYNTAX `Boolean SpaceDown(void)`
DESCRIPTION `Returns 1 if the space key is down and 0 otherwise.`

SphericalBesselJ*

SUMMARY `Calculates the spherical Bessel J function`
SYNTAX `number SphericalBesselJ(number, number)`
DESCRIPTION `*Not Implemented`

SphericalBesselY*

SUMMARY `Calculates the general Bessel Y function`
SYNTAX `number SphericalBesselY(number, number)`
DESCRIPTION `*Not Implemented`

sqrt

SUMMARY `Calculates the square root of a real number or a real image`

SYNTAX number sqrt(number)
SYNTAX image sqrt(image)
SYNTAX void image.sqrt() Image member function

sq

SUMMARY Calculates the square of a real number or a real
 image
SYNTAX number sq(number)
SYNTAX image sq(image)
SYNTAX void image.sq() Image member function

square

SUMMARY Calculates the square of a real number or a real
 image
SYNTAX number square(number)
SYNTAX image square(image)
SYNTAX void image.square() Image member function

stdv

SUMMARY Calculates the standard deviation of a real image
SYNTAX number stdv(image)
SYNTAX number image.stdv() Image member function

sum

SUMMARY Calculates the sum of a real image
SYNTAX number sum(image)
SYNTAX number image.sum() Image member function

tan

SUMMARY	Calculates the tangent of a real number or a real image
SYNTAX	number tan(number)
SYNTAX	image tan(image)
SYNTAX	void image.tan() Image member function

tanh

SUMMARY	Calculates the hyperbolic sine of a real number or a real image
SYNTAX	number tanh(number)
SYNTAX	image tanh(image)
SYNTAX	void image.tanh() Image member function

Templatematch

SUMMARY	Returns the position dependent cross-correlation coefficient between an image and a pattern for each position of the pattern within the image
SYNTAX	image TemplateMatch(image sourceImage [, Image template] [,number normalize])
DESCRIPTION	This function performs a cross correlation between the sourceimage and the template for each possible position of the template within the image. If the sourceImage has a selection, the template needs not be specified as the selection is used as the template. The argument normalize is set to true/false (default = false) to set if the source and template are normalized to zero mean before the cross correlation is taken. Equivalent to "FindPattern"

TimeBar*

SUMMARY	Displays a timebar while evaluating real image expression
SYNTAX	RealImageExpression TimeBar(String title, RealImageExpression expression)

DESCRIPTION `*Not Implemented - Puts up a timebar with the string as a title for the real expression.`

thf

SUMMARY `Applies a Threshold Filter to a real image`

SYNTAX `void image.thf() // Class Member function`

DESCRIPTION `Equivalent to ThresholdFilter`

throw

SUMMARY `throws an exception that can be caught by a try statement`

SYNTAX `throw(number)`

SYNTAX `throw(string)`

throwstring

SUMMARY `throws an exception that can be caught by a try statement`

SYNTAX `throwstring(string)`

ThresholdFilter

SUMMARY `Applies a Threshold Filter to a real image`

SYNTAX `void image.ThresholdFilter() // Class Member function`

DESCRIPTION

Transpose

SUMMARY `Transposes an image`

SYNTAX `image Transpose(image)`

SYNTAX `void image.Transpose() // Class Member function`

trunc

SUMMARY	Truncates a real number to an integer or a real image to integer values
SYNTAX	number trunc(number)
SYNTAX	image trunc(image)
SYNTAX	void image.trunc() Image member function

TwoButtonDialog

SUMMARY	Two button dialog
SYNTAX	Boolean TwoButtonDialog(String prompt, String acceptLabel, String rejectLabel)
DESCRIPTION	Puts up a two button dialog with the accepting and rejecting buttons labeled according to the parameters 'acceptLabel' and 'rejectLabel'. Returns true for accept and false for reject.

UniformRandom*

SUMMARY	Calculates a random number with uniform distribution
SYNTAX	number UniformRandom()
DESCRIPTION	*Currently not implemented

update

SUMMARY	Updates an image that has been modified
SYNTAX	void image.update() // Image member function
DESCRIPTION	To ensure that an image that has been modified gets its display representation and other statistics reset

UpdateImage

SUMMARY	Updates an image that has been modified
---------	---

SYNTAX `void UpdateImage(image)`

DESCRIPTION To ensure that an image that has been modified gets its display representation and other statistics reset

ValidAnnotation

SUMMARY Checks if specified annotation exists

SYNTAX `Boolean ValidAnnotation(Image, Number annotationID)`

DESCRIPTION Returns true if the annotation specified by the annotation ID in the given image is valid; returns false otherwise.

variance

SUMMARY Returns the variance of a real image

SYNTAX `number variance(image)`

SYNTAX `number image.variance()` Image member function

Vectorlength

SUMMARY Returns the Length of a real image as a vector

SYNTAX `number VectorLength(image)`

SYNTAX `number image.VectorLength()` Image member function

DESCRIPTION Returns the square root of the sum of the squares

VectorMap

SUMMARY Creates a vector map from two images

SYNTAX `void VectorMap(image x, image y [, number samplingX] [, number samplingY] [, number scale])`

DESCRIPTION Creates and displays a vector map from two images x and y which correspond to the x and y components of the vectors. Vectors will be created every samplingX (default=16) pixels and samplingY (default=16)

pixels. Vectors are drawn with the magnification factor: scale (default=10)

VerticalProjection

SUMMARY Returns an image resulting projecting the pixels (summed) onto the vertical (y) axis

SYNTAX `image VerticalProjection(image)`

Warp

SUMMARY Calculates bilinear interpolated value within a real image

SYNTAX `image warp(RealImage source, RealImageExpression sourceX, RealImageExpression sourceY)`

DESCRIPTION Transforms the source into a new image based on a transformation of the x and y values

wf

SUMMARY Returns an image resulting from applying a Wiener Filter to an image

SYNTAX `image wf(image)`

SYNTAX `void image.wf() // Image Member Function`

DESCRIPTION Attempts to reduce random noise in the image of a crystalline object. Equivalent to "wienerfilter"

width

SUMMARY Returns the width of an image

SYNTAX `number image.width() // Image Member Function`

SYNTAX `number image3D.width() // Image3D Member Function`

WienerFilter

SUMMARY Returns an image resulting from applying a Wiener Filter to an image

SYNTAX `image WienerFilter(image)`

SYNTAX `void image.wienerfilter() // Image Member Function`

DESCRIPTION Attempts to reduce random noise in the image of a crystalline object. Equivalent to "wf"

x

SUMMARY Returns or sets the real part of a complex number

SYNTAX `number complexnumber.x() // returns the real part`

SYNTAX `void complexnumber.x(number) // sets the real part`

y

SUMMARY Returns or sets the imaginary part of a complex number

SYNTAX `number complexnumber.y() // returns the imaginary part`

SYNTAX `void complexnumber.y(number) // sets the imaginary part`

Alphabetical description of simulation script functions

Non Member Functions

CalculateAtomicScatteringFactors

SUMMARY Calculates the atomic scattering factors for a given atomic element and places them in a file

SYNTAX `void CalculateAtomicScatteringFactors(number Z [, number debyeWaller] [, number voltage] [, number gMax] [, number deltaG])`

DESCRIPTION Calculates the full Atomic Scatering Factors for the element with atomic number Z for all [h,k,l] out to gMax. Default values are: debyeWaller = 0.5 , voltage = 300 kV , gMax = 4.0 1/Å , deltaG = 0.1 1/Å

CalculateExitWave

SUMMARY Calculates the Exit WaveFunction(s) for the current simulation

SYNTAX void CalculateExitWave ()

CalculateImage

SUMMARY Calculates the simulated Images(s) for the current simulation

SYNTAX void CalculateImage()

CalculatePotential

SUMMARY Calculates the 2D Projected Potential(s) for the current simulation

SYNTAX void CalculatePotential()

Simulation Class Member Functions

The syntax simulation.functionname() would be used as in the following example
Example:

```
simulation sim = getsimulation()
sumber focus = sim.getfocus()
print(focus)
```

Any brackets [] within the functions argument list represents optional arguments which have default values if not specified. If any optional argument needs to be specified, all othe optional arguments preceding it must be specified.

Calculate3DPotential

SUMMARY	Calculates the 3D potential for the unit cell of the current simulation
SYNTAX	<code>void simulation.Calculate3Dpotential (image3D potential)</code>
SYNTAX	<code>image3d potential = simulation.Calculate3Dpotential ()</code>
DESCRIPTION	Calculates the full 3D potential for the specimen unit cell out to $2 \cdot g_{\max}$ for all $[h,k,l]$. Stores the 3D complex potential in the volume image "potential" which can be displayed using the command "potential.display()" The volume image is created in the process.

CalculateExitWave

SUMMARY	Calculates the Exit WaveFunction(s) for the current simulation
SYNTAX	<code>void simulation.CalculateExitWave ()</code>

CalculateImage

SUMMARY	Calculates the simulated Images(s) for the current simulation
SYNTAX	<code>void simulation.CalculateImage()</code>

CalculatePotential

SUMMARY	Calculates the 2D Projected Potential(s) for the current simulation
SYNTAX	<code>void simulation.CalculatePotential()</code>

CreateFrequencyImage

SUMMARY	Returns a square image of a simulated object in reciprocal space
SYNTAX	<code>image simulation.CreateFrequencyImage (image [, number imageSize] [, number divergenceAngle] [,</code>

```
number gMax ] [, number minIntensity] [, number h,  
number k, number l])
```

DESCRIPTION

Creates and returns a square image of size *imageSize*imageSize* of the specified image representing the Fourier transform of one of the calculated types in the simulation (potential, exit wave, image) using a sampling given by the value of *gMax* (sampling = $imageSize/(2*gMax)$). The minimum intensity in the pattern (the value of black) is $10^{*(- minIntensity)}$. Gaussian peaks of sigma given by the *divergenceAngle* are placed on the diffraction spots. Default values are: *imageSize* = 512, *gMax* = *gMax* for the current simulation, *divergenceAngle* is the value for the microscope for the simulation. *MinIntensity* = 6. The optional values *h,k,l* are the indicies of the desired reflection along the positive x-axis in the diffraction pattern image.

CreateImage

SUMMARY

Returns a square image from a given calculated image of given size and sampling

SYNTAX

```
image simulation.CreateImage( image [, number  
imageSize ] [, number sampling ] )
```

DESCRIPTION

Creates and returns a square image of size *imageSize*imageSize* of the specified image representing one of the calculated types in the simulation (potential, exit wave, image) using a sampling of *sampling*. Default values are: *whichImage* = 1 , *imageSize* = 512 , *sampling* = 0.1Å

DisplayExitWave

SUMMARY

Displays a calculated exit wave

SYNTAX

```
void simulation.DisplayExitWave( [number  
whichExitWave] [, number nX ] [, number nY ] [,  
number zoom ] )
```

DESCRIPTION

Creates and displays the specified exit wave for *nX* by *nY* unit cells, using a zoom factor. The image will be resampled to make *dx* and *dy* the same and to make the angle 90 degrees if necessary. Defaults are: *whichExitWave* = 1, *nX* = 1, *nY* = 1, *zoom* = 1

DisplayExitWaveModulus

SUMMARY Displays the modulus of a calculated exit wave

SYNTAX `void simulation.DisplayExitWaveModulus([number whichExitWave] [, number nX] [, number nY] [, number zoom])`

DESCRIPTION Creates and displays the modulus of the specified exit wave for nX by nY unit cells, using a zoom factor. The image will be resampled to make dx and dy the same and to make the angle 90 degrees if necessary. Defaults are: whichExitWave = 1, nX = 1, nY = 1, zoom = 1

DisplayExitWavePhase

SUMMARY Displays the phase of a calculated exit wave

SYNTAX `void simulation.DisplayExitWavePhase([number whichExitWave] [, number nX] [, number nY] [, number zoom])`

DESCRIPTION Creates and displays the phase of the specified exit wave for nX by nY unit cells, using a zoom factor. The image will be resampled to make dx and dy the same and to make the angle 90 degrees if necessary. Defaults are: whichExitWave = 1, nX = 1, nY = 1, zoom = 1

DisplayImage

SUMMARY Displays a calculated image

SYNTAX `void simulation.DisplayImage([number whichImage] [, number nX] [, number nY] [, number zoom])`

DESCRIPTION Creates and displays the specified image for nX by nY unit cells, using a zoom factor. The image will be resampled to make dx and dy the same and to make the angle 90 degrees if necessary. Defaults are: whichImage = 1, nX = 1, nY = 1, zoom = 1

DisplayPotential

SUMMARY Displays a calculated 2D projected potential

SYNTAX `void simulation.DisplayPotential([number whichPotential] [, number nX] [, number nY] [, number zoom])`

DESCRIPTION Creates and displays the specified exit wave for nX by nY unit cells, using a zoom factor. The image will be resampled to make dx and dy the same and to make the angle 90 degrees if necessary. Defaults are: whichPotential = 1, nX = 1, nY = 1, zoom = 1

Focus

SUMMARY Sets the focus of the simulation

SYNTAX void simulation.Focus(number focus)

DESCRIPTION Sets the focus [\AA] for the current simulation

GetAperture

SUMMARY Returns the radius of the outer objective lens aperture ($1/\text{\AA}$)

SYNTAX number simulation.GetAperture()

DESCRIPTION Equivalent to GetOuterAperture

GetApertureAngle

SUMMARY Returns the angle of the outer objective lens aperture (mrad)

SYNTAX number simulation.GetApertureAngle()

GetApertureCenter

SUMMARY Returns the center of the objective lens aperture in "tilt" angle (mrad) and azimuthal angle (degrees)

SYNTAX number simulation.GetApertureCenter(number theta, number phi)

GetApertureCenterHK

SUMMARY Returns the center of the objective lens aperture in (H,K) of the reciprocal space of the unit cell

SYNTAX void simulation.GetApertureCenterHK(number cH, number cK)

GetCs

SUMMARY Returns the Spherical Aberration Cs in mm le of the outer objective lens aperture (mrad)

SYNTAX `number simulation.GetCs()`

GetCs5

SUMMARY Returns the 5th order Spherical Aberration Cs5 in mm

SYNTAX `number simulation.GetCs5()`

GetDeltaFocus

SUMMARY Returns the increment in focus [\AA] for a simulation of a thru-focus series

SYNTAX `number simulation.GetDeltaFocus()`

GetDeltaThickness

SUMMARY Returns the increment in thickness [\AA] for a thru-thickness calculation

SYNTAX `number simulation.GetDeltaThickness()`

GetDivergence

SUMMARY Returns the convergence angle (mrad) for the calculation

SYNTAX `number simulation.GetDivergence()`

GetEndFocus

SUMMARY Returns the last focus [\AA] for a simulation of a thru-focus series

SYNTAX `number simulation.GetEndFocus()`

GetEndThickness

SUMMARY	Returns the last thickness [Å] for a thru-thickness calculation
SYNTAX	number simulation.GetEndThickness()

GetExitWave

SUMMARY	Returns an image containing the exit wave of the calculation
SYNTAX	image simulation.GetExitWave([number whichExitWave] [, number nX] [, number nY] [, number zoom])
DESCRIPTION	Creates and returns an image of the specified exit wave for nX by nY unit cells, using a zoom factor, Defaults are: whichExitWave = 1, nX = 1, nY = 1, zoom = 1

GetExitWaveModulus

SUMMARY	Returns an image containing the modulus of the exit wave
SYNTAX	image simulation.GetExitWaveModulus([number whichExitWave] [, number nX] [, number nY] [, number zoom])
DESCRIPTION	Creates and returns an image of the specified exit wave modulus for nX by nY unit cells, using a zoom factor, Defaults are: whichExitWave = 1, nX = 1, nY = 1, zoom = 1

GetExitWavePhase

SUMMARY	Returns an image containing the phase of the exit wave
SYNTAX	image simulation.GetExitWavePhase([number whichExitWave])
DESCRIPTION	Creates and returns an image of the specified exit wave phase for nX by nY unit cells, using a zoom factor, Defaults are: whichExitWave = 1, nX = 1, nY = 1, zoom = 1

GetFocus

SUMMARY Returns the focus [\AA] for the simulation

SYNTAX `number simulation.GetFocus()`

GetFocusSpread

SUMMARY Returns the focus [\AA] for the simulation

SYNTAX `number simulation.GetFocusSpread()`

DESCRIPTION The focus spread refers to the effect of the chromatic aberration of the objective lens and contributes to the damping of the contrast transfer function

GetImage

SUMMARY Returns an image containing the calculated simulated image

SYNTAX `image simulation.GetImage([number whichImage] [, number nX] [, number nY] [, number zoom])`

DESCRIPTION Creates and returns an image of the specified simulated image for nX by nY unit cells, using a zoom factor, Defaults are: whichImage = 1, nX = 1, nY = 1, zoom = 1

GetInnerAperture

SUMMARY Returns the inner radius of the objective lens aperture ($1/\text{\AA}$)

SYNTAX `number simulation.GetInnerAperture()`

GetOpticAxis

SUMMARY Returns the center of the optic axis in tilt angle (mrad) and azimuthal angle (degrees)

SYNTAX `number simulation.GetApertureCenter(number theta, number phi)`

GetOpticAxisHK

SUMMARY Returns the center of the optic axis in (H,K) of the reciprocal space of the unit cell

SYNTAX `void simulation.GetOpticAxisHK(number cH, number cK)`

GetOuterAperture

SUMMARY Returns the radius of the outer objective lens aperture ($1/\text{\AA}$)

SYNTAX `number simulation.GetOuterAperture()`

DESCRIPTION Equivalent to GetAperture

GetPhaseShift

SUMMARY Returns the phase shift for the phase plate in units of π

SYNTAX `number simulation.GetPhaseShift()`

GetPhaseShiftRadius

SUMMARY Returns the radius for the phase plate in units of $1/\text{\AA}$

SYNTAX `number simulation.GetPhaseShiftRadius()`

GetPhaseShiftRadius2

SUMMARY Returns the outer radius for the phase plate in units of $1/\text{\AA}$

SYNTAX `number simulation.GetPhaseShiftRadius2()`

GetPotential

SUMMARY Returns an image containing the calculated 2D projected potential

SYNTAX `image simulation.GetPotential([number
whichPotential] [, number nX] [, number nY] [,
number zoom])`

DESCRIPTION Creates and returns an image of the specified potential for nX by nY unit cells, using a zoom factor, Defaults are: whichPotential = 1, nX = 1, nY = 1, zoom = 1

GetStartFocus

SUMMARY Returns the starting focus (Å) for a thru-focus series

SYNTAX `number simulation.GetStartFocus()`

GetStartThickness

SUMMARY Returns the starting thickness (Å) for a thru-thickness series

SYNTAX `number simulation.GetStartThickness()`

GetThickness

SUMMARY Returns the thickness (Å) for the simulation

SYNTAX `number simulation.GetThickness()`

GetTilt

SUMMARY Returns the tilt angle of the specimen in mrad and the azimuthal angle of specimen tilt with respect to the horizontal axis in degrees

SYNTAX `void simulation.GetTilt(number theta, number phi)`

GetTiltAngle

SUMMARY Returns the tilt angle of the specimen in mrad

SYNTAX `number simulation.GetTiltAngle()`

GetTiltDirection

SUMMARY Returns the azimuthal angle of specimen tilt with respect to the horizontal axis in degrees

SYNTAX `number simulation.GetTiltDirection()`

GetTiltH

SUMMARY Gets the h value of the center of laue circle (specimen tilt)

SYNTAX `number simulation.GetTiltH()`

GetTiltHK

SUMMARY Returns the center of Laue circle in (H,K) of the reciprocal space of the unit cell

SYNTAX `void simulation.GetTiltHK(number cH, number cK)`

GetTiltK

SUMMARY Gets the k value of the center of laue circle (specimen tilt)

SYNTAX `number simulation.GetTiltK()`

GetVibration

SUMMARY Gets the vibration of the "specimen" along x and y

SYNTAX `void simulation.GetVibration(number variable vX, numberVariable vY)`

GetVibrationX

SUMMARY Gets the vibration of the "specimen" along x

SYNTAX `number simulation.GetVibrationX()`

GetVibrationY

SUMMARY Gets the vibration of the "specimen" along y

SYNTAX `number simulation.GetVibrationY()`

GetVoltage

SUMMARY Returns the voltage of the microscope for the simulation (kV)

SYNTAX `number simulation.GetVoltage()`

LoadExitWave

SUMMARY Returns an image containing the exit wave of the calculation

SYNTAX `image simulation.LoadExitWave([number whichExitWave])`

DESCRIPTION Returns the specified exit wave as an image. Default value for which exit wave if not specified is 1. The image will have the sampling of the simulation and the angle of the unit cell.

LoadExitWaveModulus

SUMMARY Returns an image containing the modulus of the exit wave

SYNTAX `image simulation.LoadExitWaveModulus([number whichExitWave])`

DESCRIPTION Returns the specified exit wave modulus as an image. Default value for which exit wave if not specified is 1. The image will have the sampling of the simulation and the angle of the unit cell.

LoadExitWavePhase

SUMMARY Returns an image containing the phase of the exit wave

SYNTAX `image simulation.LoadExitWavePhase([number whichExitWave])`

DESCRIPTION Returns the specified exit wave phase. Default value for which exit wave if not specified is 1. The exit wave phase image will have the sampling of the simulation and the angle of the unit cell.

LoadImage

SUMMARY Returns an image containing the calculated simulated image

SYNTAX `image simulation.LoadImage([number whichImage])`

DESCRIPTION Returns the specified image. Default value for which image if not specified is 1. The image will have the sampling of the simulation and the angle of the unit cell.

LoadPotential

SUMMARY Returns an image containing the calculated 2D projected potential

SYNTAX `image simulation.LoadPotential([number whichPotential])`

DESCRIPTION Returns the specified potential as an image. Default value for which potential if not specified is 1. The image will have the sampling of the simulation and the angle of the unit cell.

SetAperture

SUMMARY Sets the outer objective lens aperture (1/Å)

SYNTAX `void simulation.SetAperture(number)`

SetApertureAngle

SUMMARY Sets the outer objective lens aperture in mradians

SYNTAX `void simulation.SetApertureAngle(number)`

SetApertureCenter

SUMMARY Sets the center of the objective lens aperture

SYNTAX `void simulation.SetApertureCenter(number theta,
number phi)`

SetApertureHK

SUMMARY Sets the center of the objective lens aperture in (H,K) of the reciprocal space of the unit cell

SYNTAX `void simulation.SetApertureHK(number cH,Number cK)`

SetCs

SUMMARY Sets the Spherical Aberration Cs in mm

SYNTAX `void simulation.SetCs(number)`

SetCs5

SUMMARY Sets the 5th order Spherical Aberration Cs5 in mm

SYNTAX `void simulation.SetCs5(number)`

SetDeltaFocus

SUMMARY Sets the Incremental focus (\AA) for a thru-focus series

SYNTAX `void simulation.SetDeltaFocus(number)`

SetDeltaThickness

SUMMARY Sets the incremental thickness (\AA) for a thru-thickness series

SYNTAX `void simulation.SetDeltaThickness(number)`

SetDivergence

SUMMARY Sets the convergence angle (mrad) for the calculation

SYNTAX `void simulation.SetDivergence(number)`

SetEndFocus

SUMMARY Sets the ending value for focus [\AA] in a thru-focus series

SYNTAX `void simulation.SetEndFocus(number)`

SetEndThickness

SUMMARY Sets the ending value for thickness [\AA] in a thru-thickness series

SYNTAX `void simulation.SetEndFocus(number)`

SetFocus

SUMMARY Sets the focus (\AA) for the calculation

SYNTAX `void simulation.SetFocus(number)`

SetFocusSpread

SUMMARY Sets the focus Spread (\AA) associated with the chromatic aberration of the objective lens for the calculation

SYNTAX `void simulation.SetFocusSpread(number)`

SetInnerAperture

SUMMARY Sets the inner objective lens aperture ($1/\text{\AA}$)

SYNTAX `void simulation.SetInnerAperture(number)`

SetOpticAxis

SUMMARY Sets the center of the optic axis in tilt angle (mrad) and azimuthal angle (degrees)

SYNTAX `void simulation.SetOpticAxis(number theta , number phi)`

SetOpticAxisHK

SUMMARY Sets the center of the optic axis in (H,K) of the reciprocal space of the unit cell real

SYNTAX `void simulation.SetOpticAxisHK(number cH, number cK)`

SetOuterAperture

SUMMARY Sets the outer objective lens aperture ($1/\text{\AA}$)

SYNTAX `void simulation.SetOuterAperture(number)`

SetPhaseShift

SUMMARY Sets the phase shift for the phase plate in units of π

SYNTAX `void simulation.SetPhaseShift(number)`

SetPhaseShiftRadius

SUMMARY Sets the radius for the phase plate in units of $1/\text{\AA}$

SYNTAX `void simulation.SetPhaseShiftRadius(number)`

SetPhaseShiftRadius2

SUMMARY Sets the outer radius for the phase plate in units of $1/\text{\AA}$

SYNTAX `void simulation.SetPhaseShiftRadius(number)`

SetTiltHK

SUMMARY Sets the h,k values of the center of laue circle (specimen tilt)

SYNTAX `void simulation.SetTiltHK(number h,number k)`

SetTiltK

SUMMARY Sets the k value of the center of laue circle (specimen tilt)

SYNTAX `void simulation.SetTiltK(number)`

SetVibration

SUMMARY Sets the vibration of the "specimen" along x and y

SYNTAX `void simulation.SetVibration(number vibX, number vibY)`

SetVibrationX

SUMMARY Sets the vibration of the "specimen" along x

SYNTAX `void simulation.SetVibrationX(number)`

SetVibrationY

SUMMARY Sets the vibration of the "specimen" along y

SYNTAX `void simulation.SetVibrationY(number)`

SetVoltage

SUMMARY Sets the voltage of the microscope for the simulation (kV)

SYNTAX `void simulation.SetVoltage(number)`

ShowExitWave

SUMMARY Displays a calculated exit wave

SYNTAX `void simulation.ShowExitWave([number whichExitWave] [, number nX] [, number nY] [, number zoom])`

DESCRIPTION Creates and displays the specified exit wave for nX by nY unit cells, using a zoom factor, Defaults are: whichExitWave = 1, nX = 1, nY = 1, zoom = 1

ShowExitWaveModulus

SUMMARY Displays the modulus of a calculated exit wave

SYNTAX `void simulation.ShowExitWaveModulus([number whichExitWave] [, number nX] [, number nY] [, number zoom])`

DESCRIPTION Creates and displays the modulus of the specified exit wave for nX by nY unit cells, using a zoom factor, Defaults are: whichExitWave = 1, nX = 1, nY = 1, zoom = 1

ShowExitWavePhase

SUMMARY Displays the phase of a calculated exit wave

SYNTAX `void simulation.ShowExitWavePhase([number whichExitWave] [, number nX] [, number nY] [, number zoom])`

DESCRIPTION Creates and displays the phase of the specified exit wave for nX by nY unit cells, using a zoom factor, Defaults are: whichExitWave = 1, nX = 1, nY = 1, zoom = 1

ShowImage

SUMMARY Displays a calculated image

SYNTAX `void simulation.ShowImage([number whichImage] [, number nX] [, number nY] [, number zoom])`

DESCRIPTION Creates and displays the specified image for nX by nY unit cells, using a zoom factor, Defaults are: whichImage = 1, nX = 1, nY = 1, zoom = 1


```

        xw *= conjugate(xw)                // Set the complex PowerSpectrum
                                           // If we had used xw.ps() to get the
                                           // power spectrum we would have had a real
                                           // image in "real" space

        sumps += xw                       // Add the powerspectrum to the sum
        i++                               // Keep track of the count
        print("phi = "+phi)              // Just to know where we are in the loop
    }
    sumim /= i                            // Divide by the number of terms in the sum

// Create a rectangular image of size 1024 by 1024 of sampling 0.1 Å (default)
image precessionImage = sim.createimage(sumim,1024)

precessionImage.setname("Image Precession")
precessionImage.show()                  // Show the summed images

sumps /= i                               // Divide by the number of terms in the sum
sumps.sqrt()                            // To compare with the Scattering factors

// Create a rectangular image of size 1024 by 1024 out to gMax = 4 1/Å
// with a convergence angle of 0.2 mrad
image precessionPS = sim.createfrequencyimage(sumps,1024,0.2,4)
precessionPS.setname("Power Spectrum Precession Thickness "+ sim.getthickness())

precessionPS.show()                    // Show the summed power spectrum
sumps.setname("thickness " + sim.getthickness())
sim.createhktable(sumps)
}

```